

Thursday, February 5, 2015, 1-2:20

# MORPHOGENETIC “NEURON-FLOCKING”:

## DYNAMIC SELF-ORGANIZATION OF NEURAL ACTIVITY INTO MENTAL SHAPES

René Doursat

<http://doursat.free.fr>



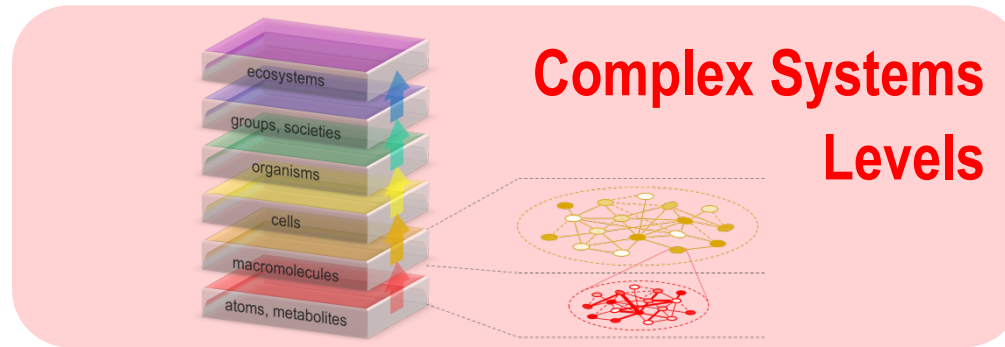
Erasmus Mundus



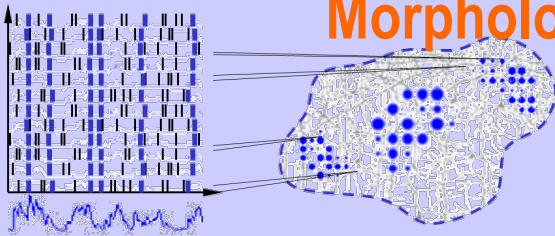
Education and Culture



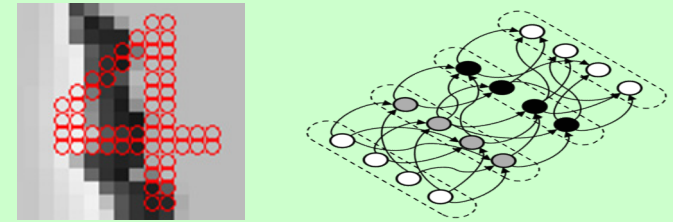
# MORPHOGENETIC “NEURON-FLOCKING”



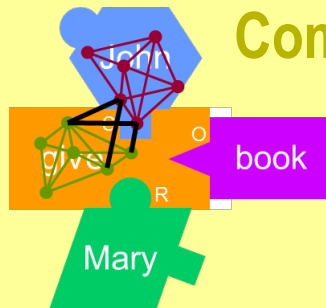
**Temporal Code, Patterns,  
Morphology**



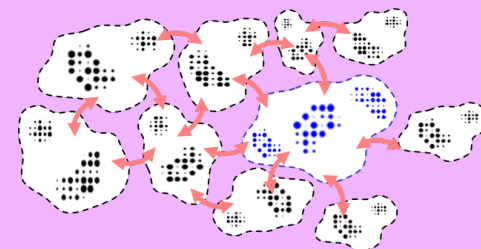
**Waves, Chains, Phase Shapes**



**Compositionality**



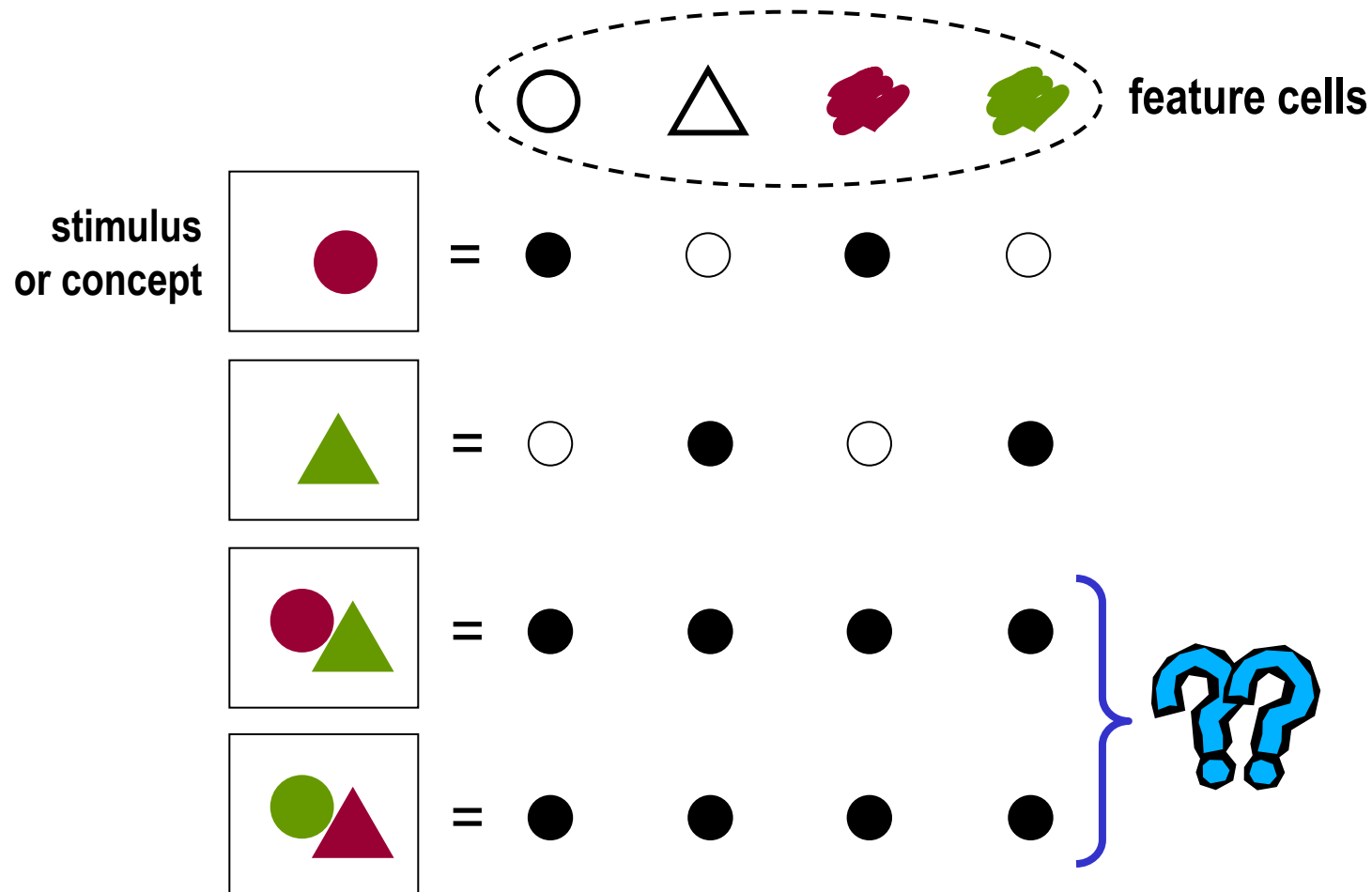
**Emergent Neurodynamics**



# Compositionality from Temporal Correlations

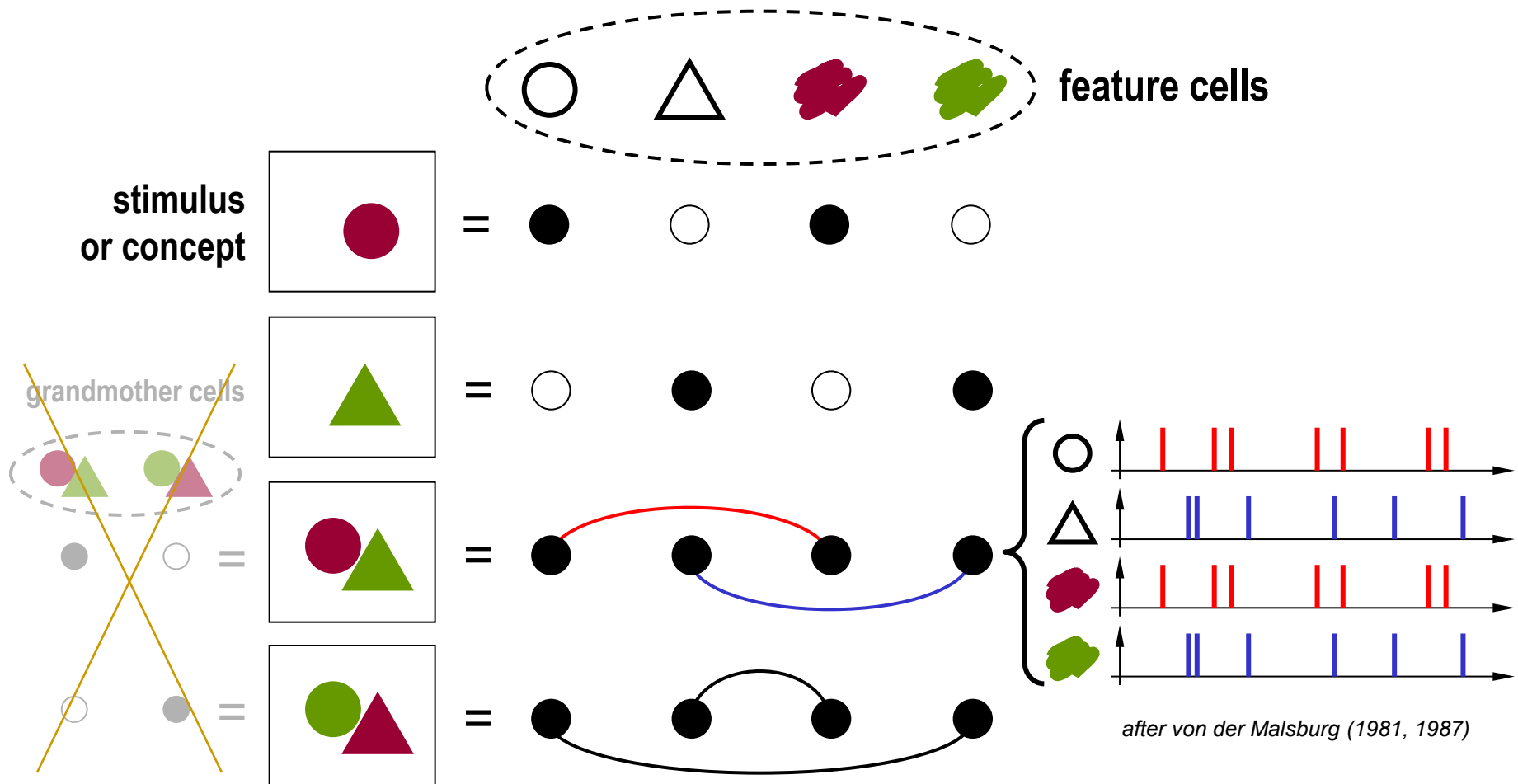
## ➤ The “binding problem”: using temporal code

✓ how to represent relationships?



# Compositionality from Temporal Correlations

- Idea: relational information can be encoded *temporally*

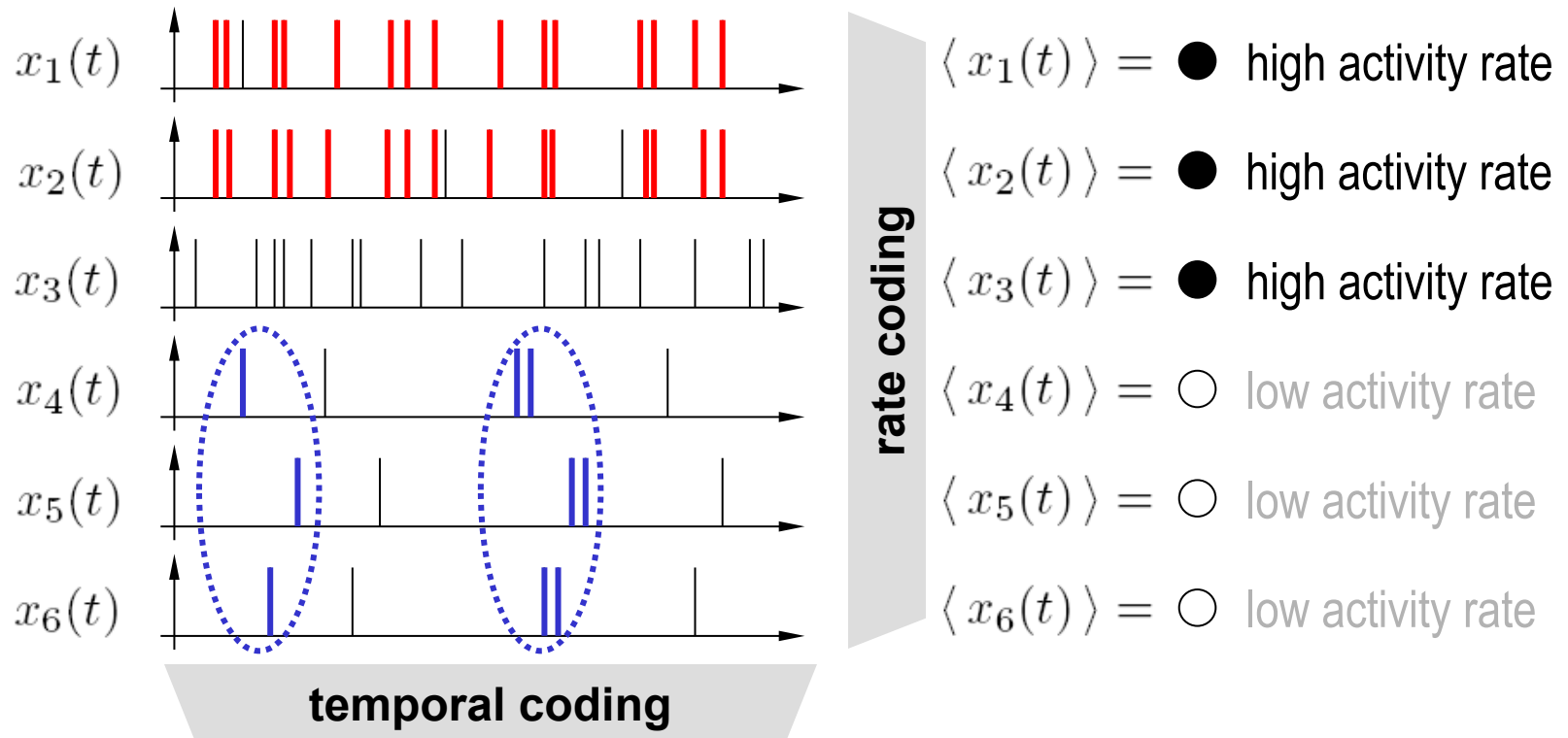




# Compositionality from Temporal Correlations

## ➤ The importance of temporal coding

✓ more than mean rates → **temporal correlations** among spikes



after von der  
Malsburg (1981)  
and Abeles (1982)

$$\langle x_1(t) x_2(t) \rangle \gg \langle x_1(t) x_3(t) \rangle$$

$$\langle x_4(t) x_5(t - \tau_{4,5}) x_6(t - \tau_{4,6}) \rangle$$

➤ zero-delays: synchrony  
(1 and 2 more in sync than 1 and 3)

➤ nonzero delays: rhythms  
(4, 5 and 6 correlated through delays)

## ➤ Historical motivation for rate coding

- Adrian (1926): *the firing rate of mechanoreceptor neurons in frog leg is proportional to the stretch applied*
- Hubel & Wiesel (1959): *selective response of visual cells; e.g., the firing rate is a function of edge orientation*

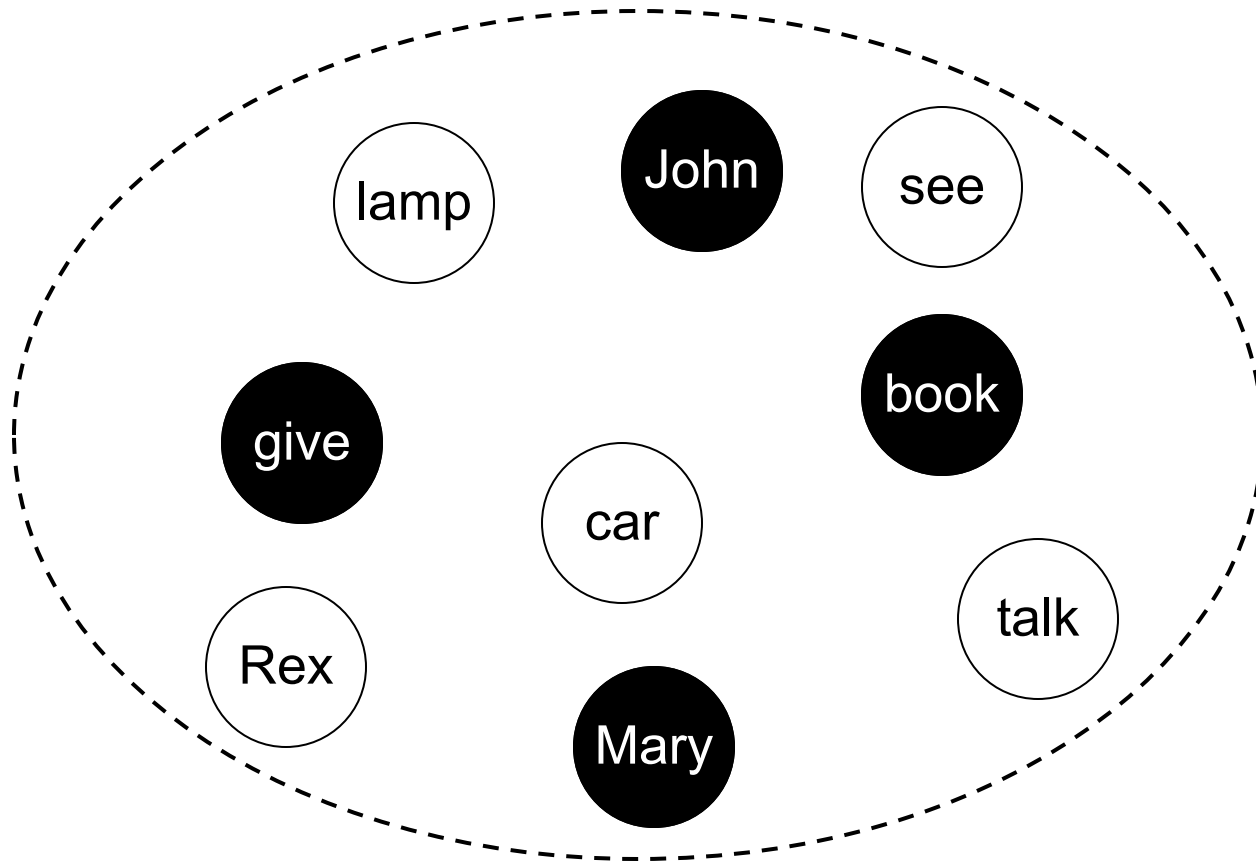
→ *rate coding is confirmed in sensory system and primary cortical areas, however increasingly considered insufficient for integrating the information*

## ➤ Temporal coding pioneers of the 1980-90's

- von der Malsburg (1981): *theoretical proposal to consider correlations*
- Abeles (1982, 1991): *precise, reproducible spatiotemporal spike rhythms, named “synfire chains”*
- Gray & Singer (1989): *stimulus-dependent synchronization of oscillations in monkey visual cortex*
- O'Keefe & Recce (1993): *phase coding in rat hippocampus supporting spatial location information*
- Bialek & Rieke (1996, 1997): *in H1 neuron of fly, spike timing conveys information about time-dependent input*

# Compositionality from Temporal Correlations

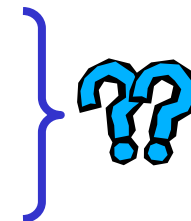
## ➤ From feature co-activation to temporal binding



(a) *John gives a book to Mary.*

(b) *Mary gives a book to John.*

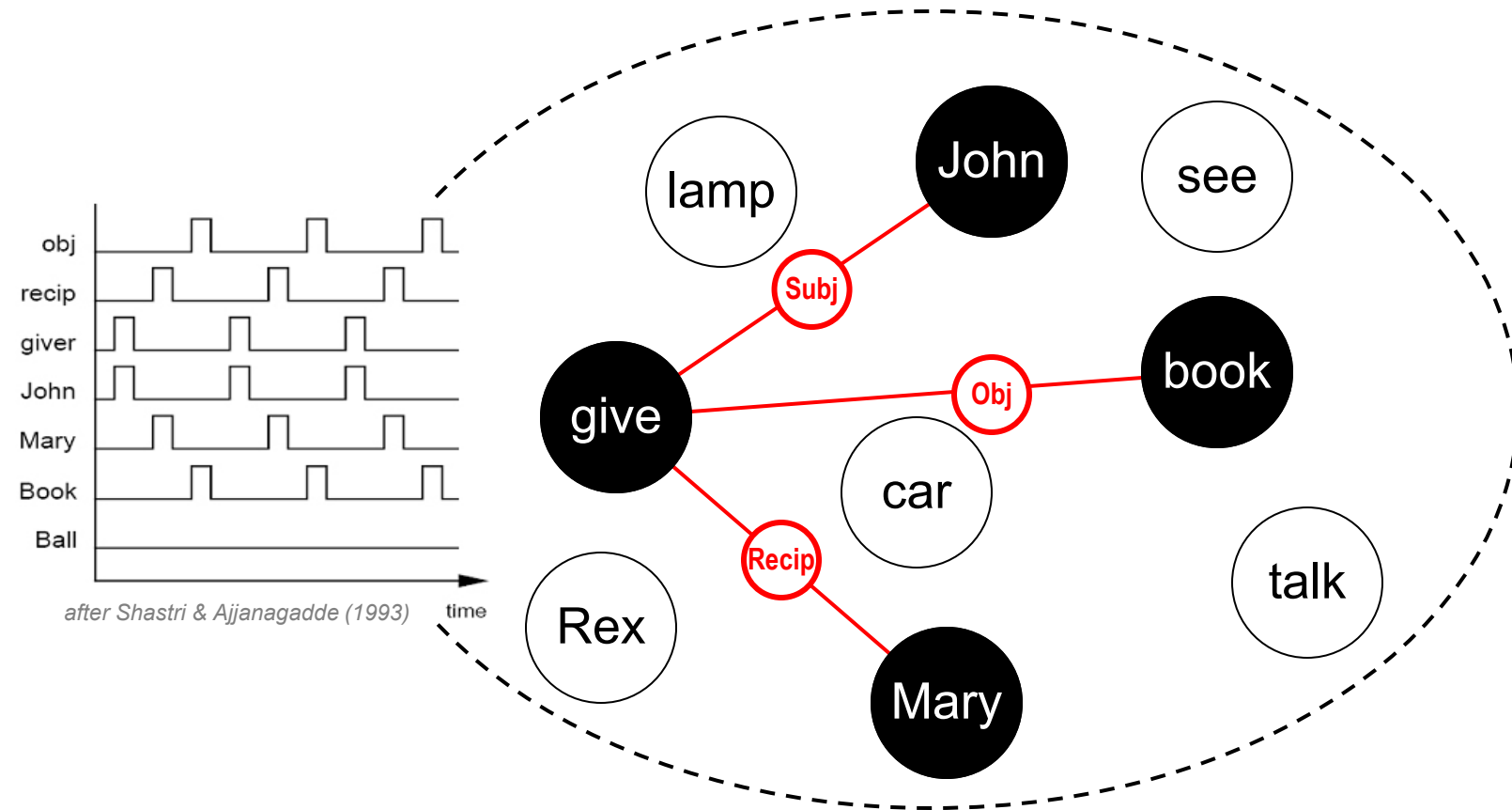
(c)\* *Book John Mary give.*



“superposition  
catastrophe”

# Compositionality from Temporal Correlations

## ➤ From feature co-activation to temporal binding



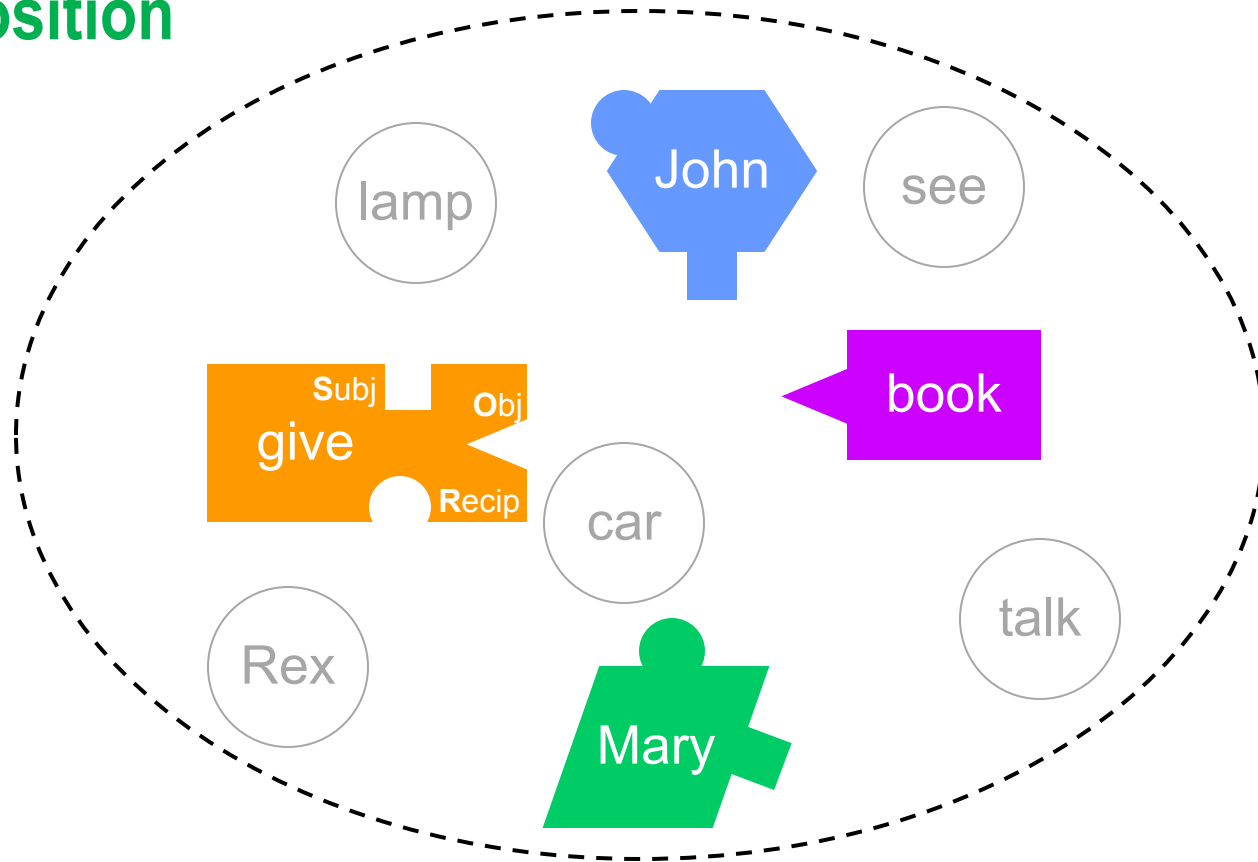
*(a) John gives a book to Mary.*

*(b) ~~Mary gives a book to John.~~*

*(c)\* ~~Book John Mary give.~~*

# Compositionality from Temporal Correlations

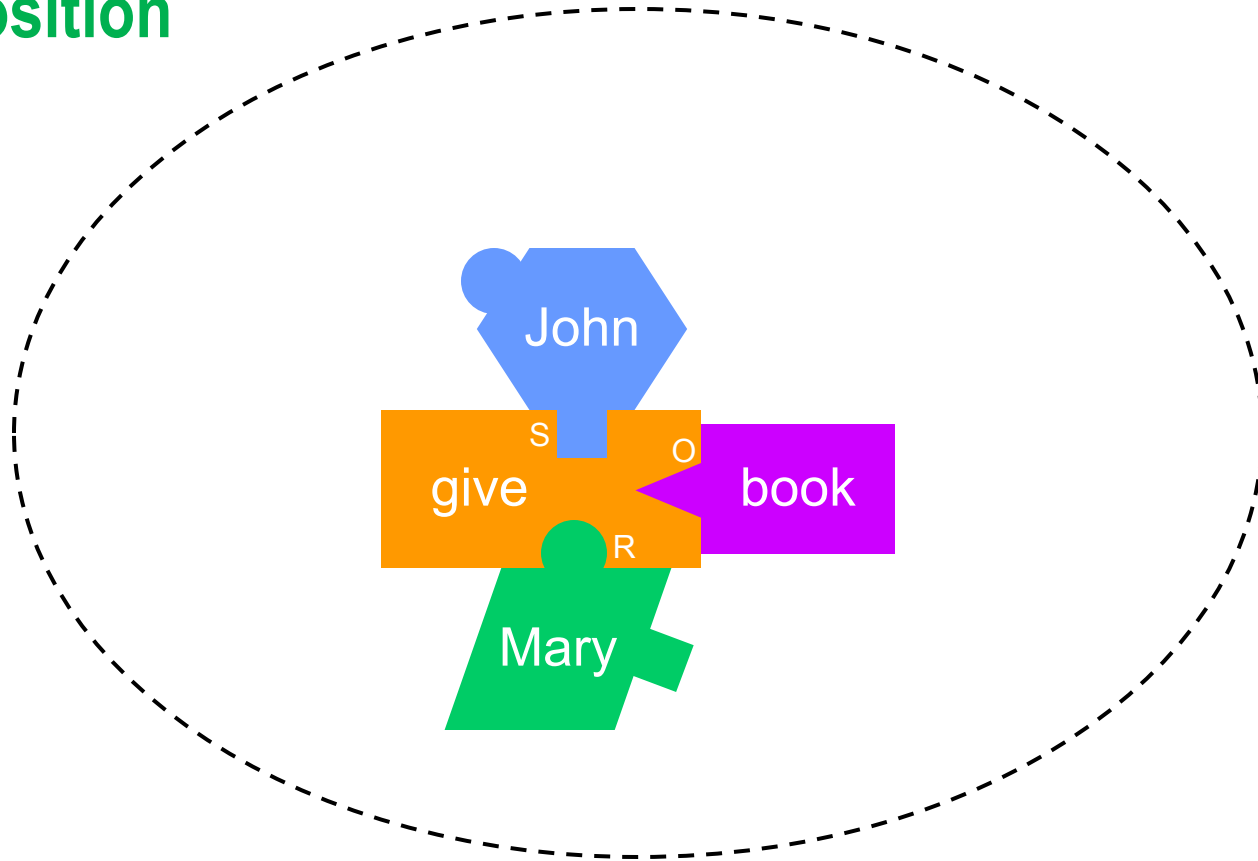
- ... further: from simple binding to full shape-based composition



- ✓ language as a construction game of "building blocks"

# Compositionality from Temporal Correlations

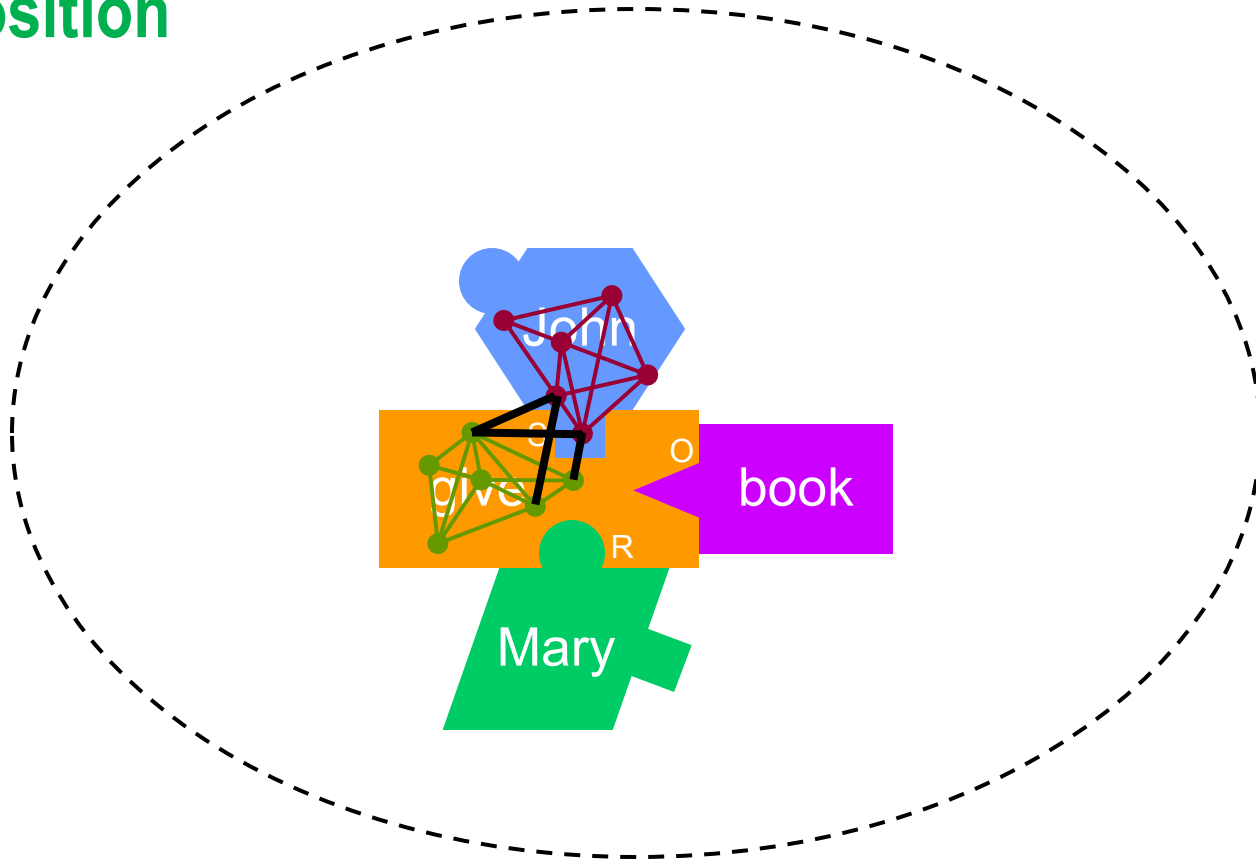
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- ✓ language as a construction game of “building blocks”

# Compositionality from Temporal Correlations

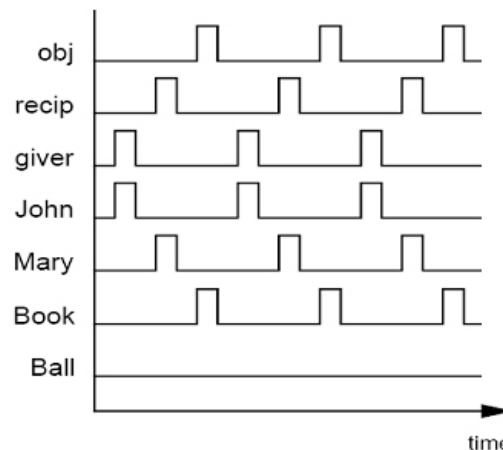
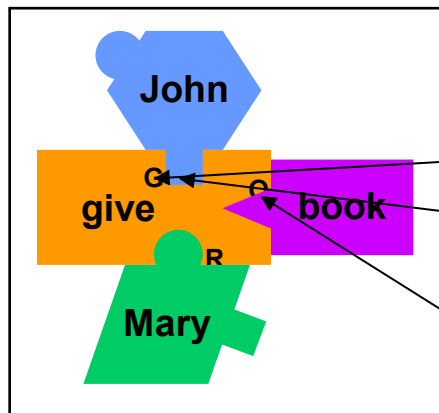
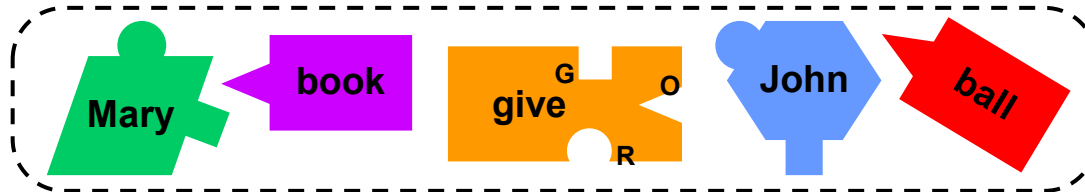
- ... further: from simple binding to full shape-based composition



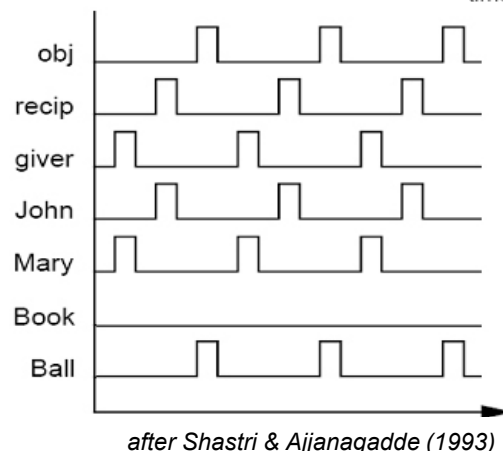
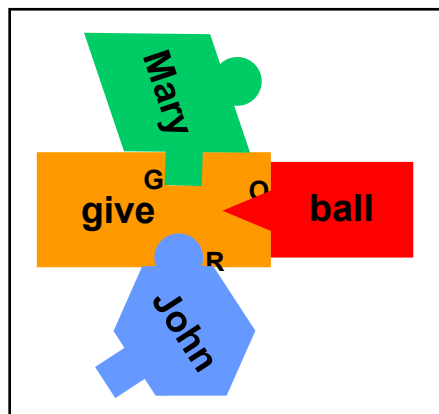
- ✓ language as a construction game of “building blocks”

# Compositionality from Temporal Correlations

➤ Temp. binding is the “glue” of all shape-based composition



✓ language, perception, cognition are a game of **building blocks**



✓ mental representations are internally **structured**

✓ elementary components **assemble dynamically** via temporal binding

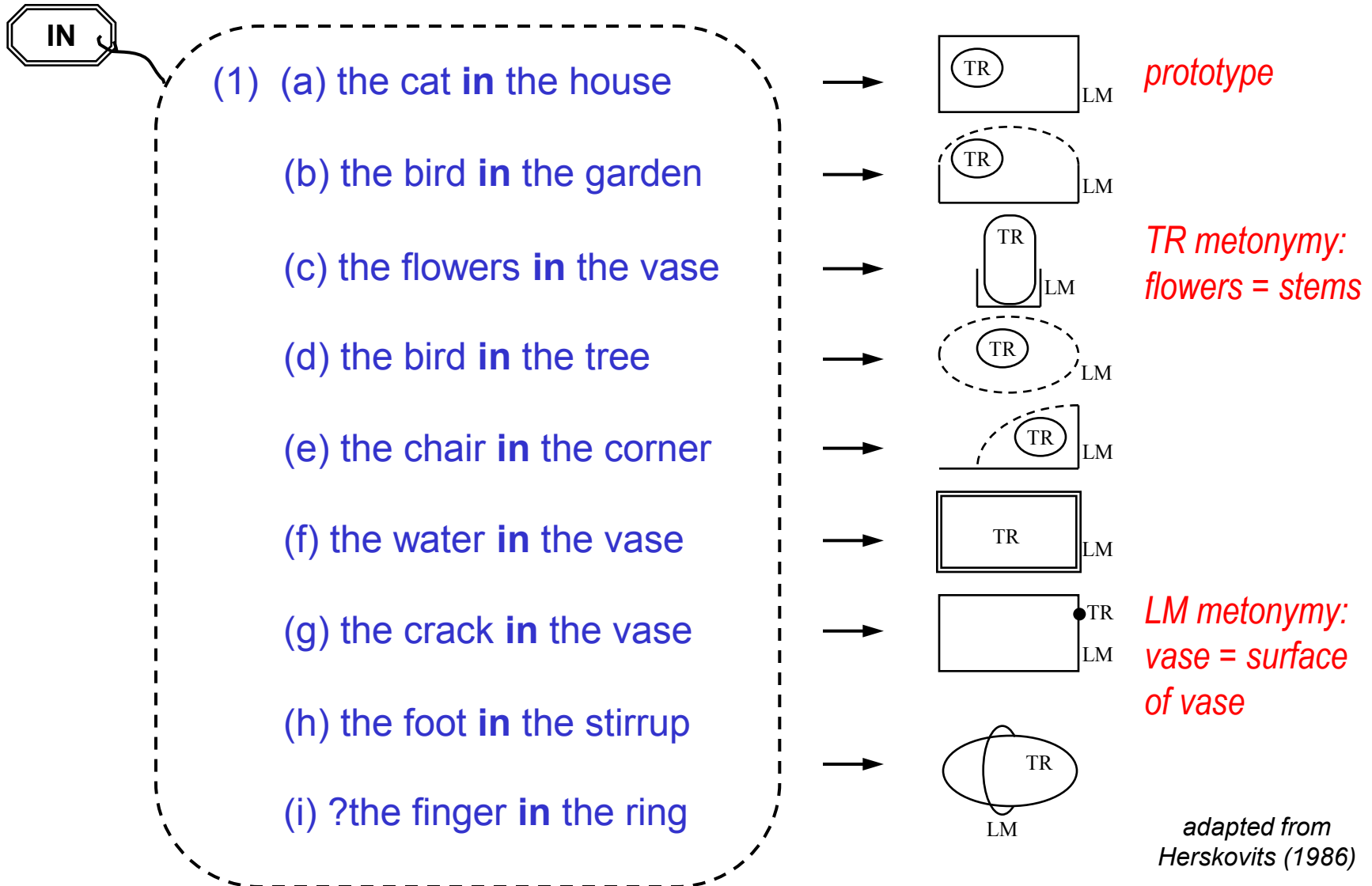
after Bienenstock (1995)

after Shastri & Ajjanagadde (1993)



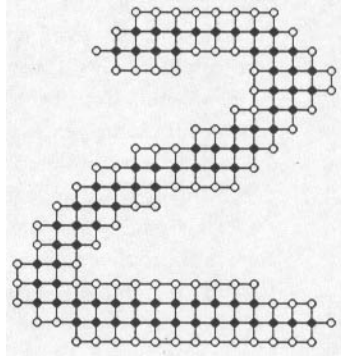
# Example 1: cognitive linguistics, **iconic grammar**

→ Proposal: semantics is a **topological/geometric** affair (as opposed to a parse tree)

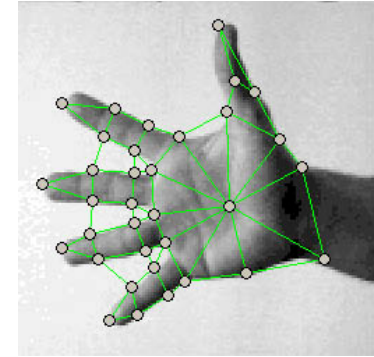
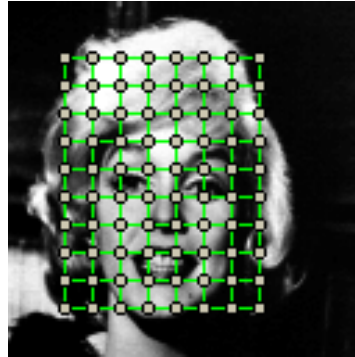


# Example 2: **graph** representations in vision

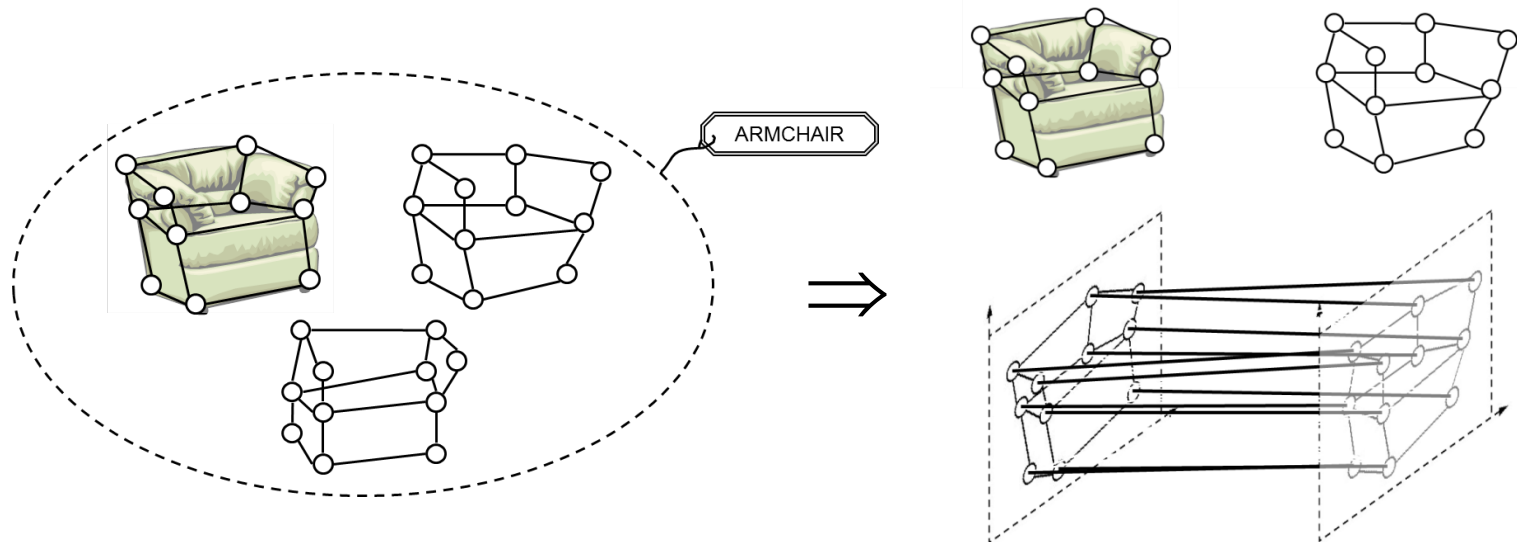
→ Proposal: **graphs** representing the same object class are **structurally similar** and can be matched with each other



Bienenstock & Doursat (1994)



Institut fuer Neuroinformatik, Bochum



**Ok, so how could all this be done in spiking NNs?**  
(temporal coding is a good start but doesn't give us models)



**MORPHOGENETIC “NEURON-FLOCKING” (... WTH?)**

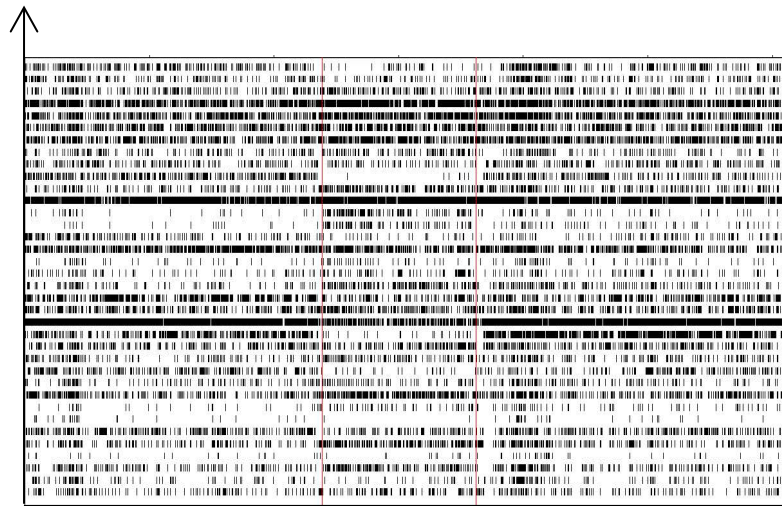
# MORPHOGENETIC “NEURON-FLOCKING”



phase space view:  
complex spatiotemporal pattern =  
mental shape

emergence?  
structure?  
properties?

(long-term) persistence? learning? storage? compositionality?

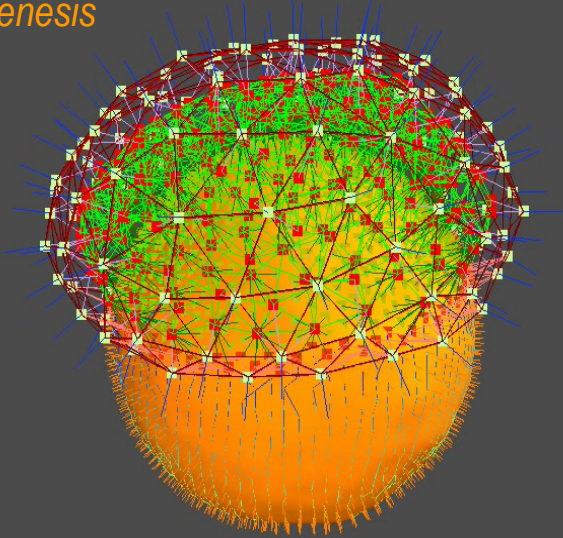


physical space view:  
mega-MEA raster plot =  
activity of  $10^6$ - $10^8$  neurons

(dynamic)

# Morphogenetic Engineering → Devo-Inspired Alife

**MECAGEN** – Mechano-Genetic Model of Morphogenesis



T = 1.58 h

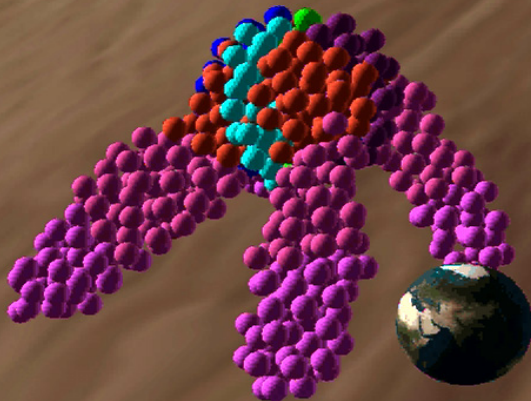
Delile,  
Doursat & Peyrieras

**SYNBIOTIC** – Synthetic Biology: From Design to Compilation



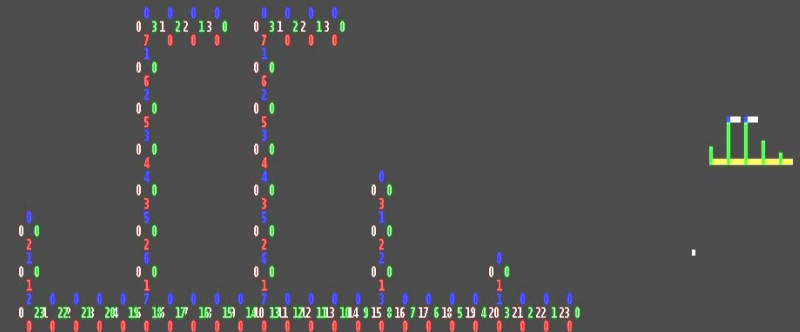
Kowaliw & Doursat

**MAPDEVO** – Modular Architecture by Programmable Development



Doursat, Sanchez, Fernandez, Kowaliw & Vico

**PROGLIM** – Self-Constructed Network by Program-Limited Aggregation

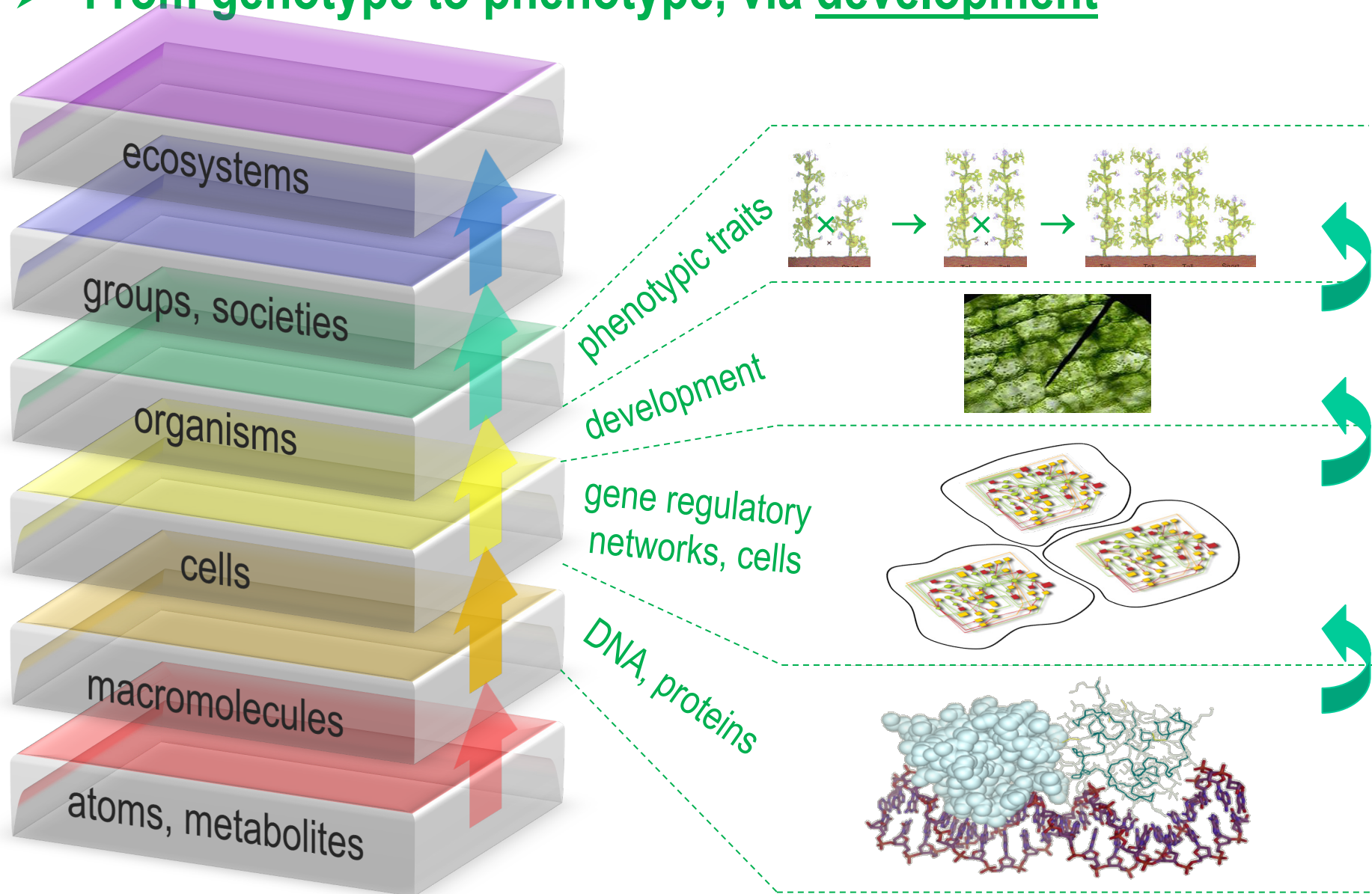


Doursat, Fourquet & Kowaliw



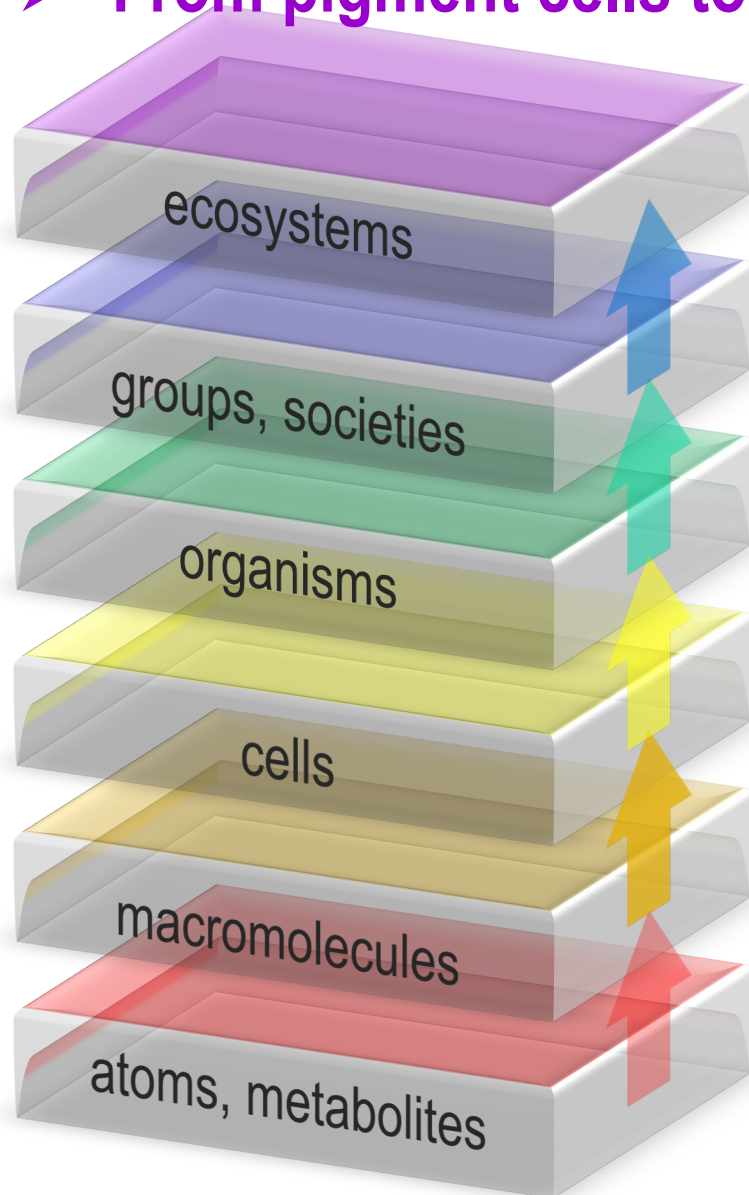
# 1. The Tower of Complex Systems

➤ From genotype to phenotype, via development



# 1. The Tower of Complex Systems

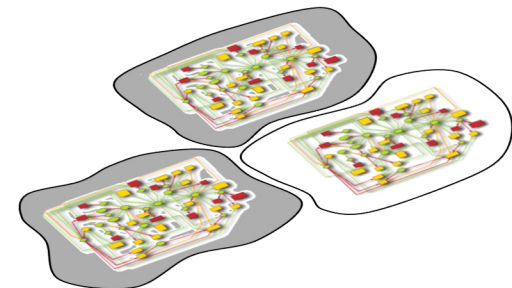
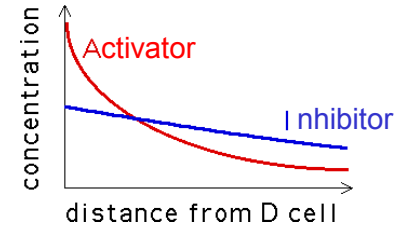
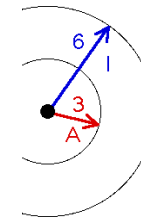
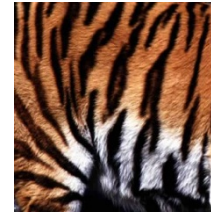
## ➤ From pigment cells to coat patterns, via reaction-diffusion



stripes, spots

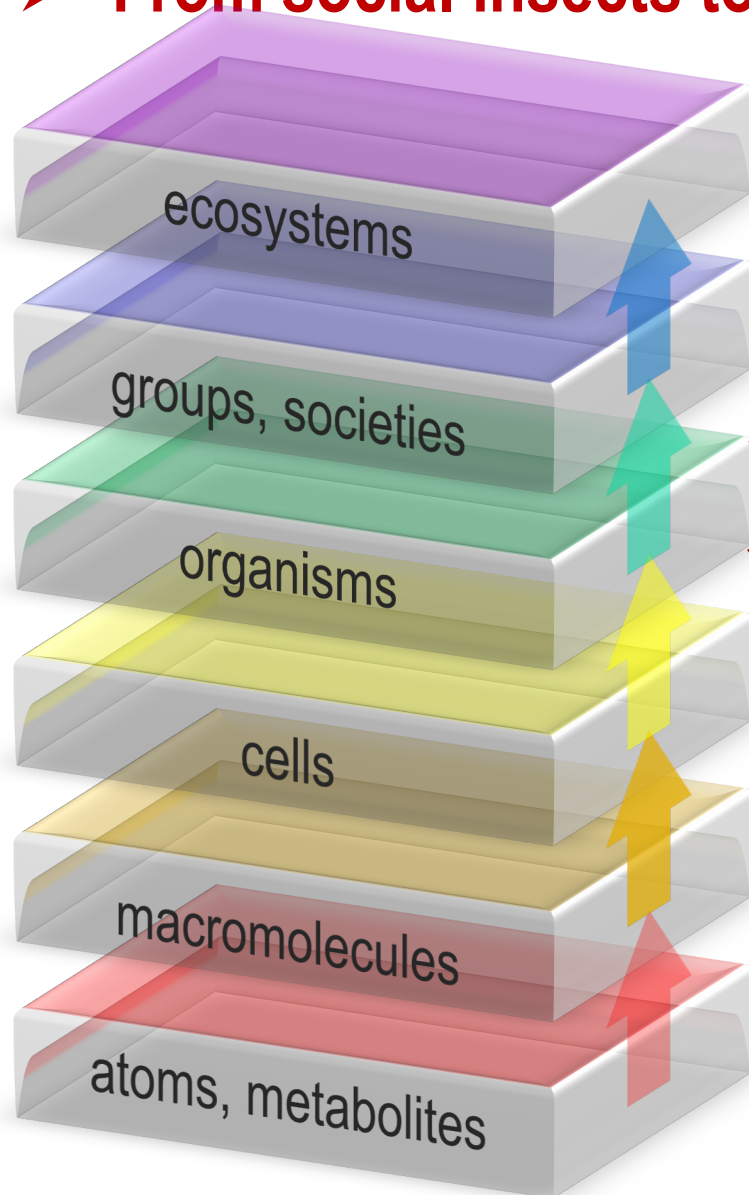
activation-inhib.

pigment cells

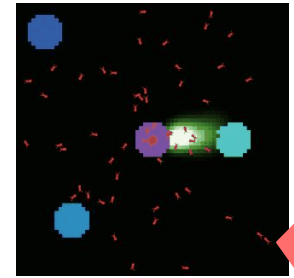


# 1. The Tower of Complex Systems

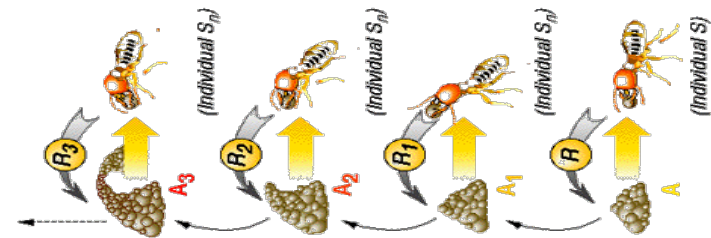
## ➤ From social insects to swarm intelligence, via stigmergy



mounds,  
trails



stigmergy



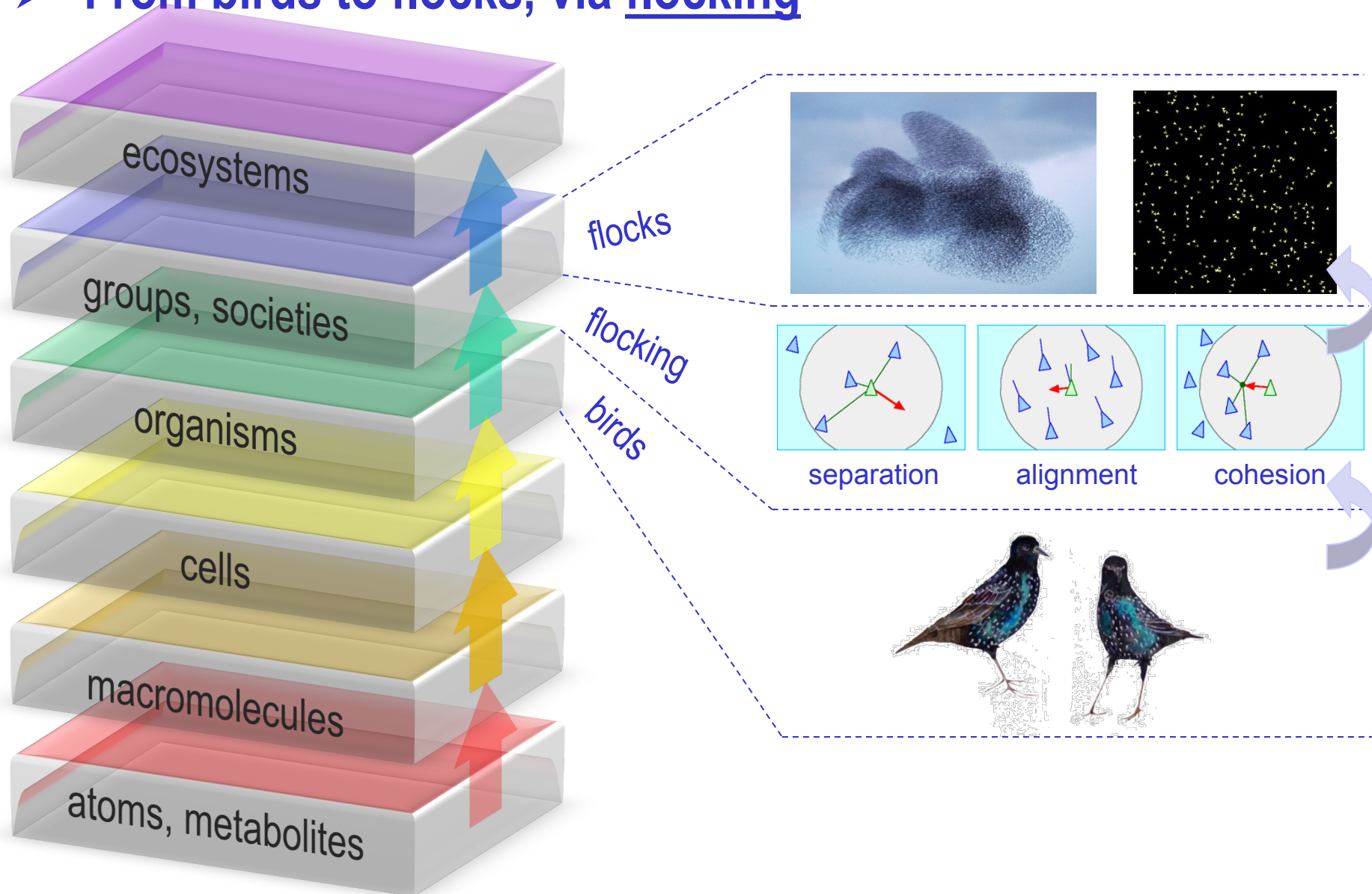
social insects





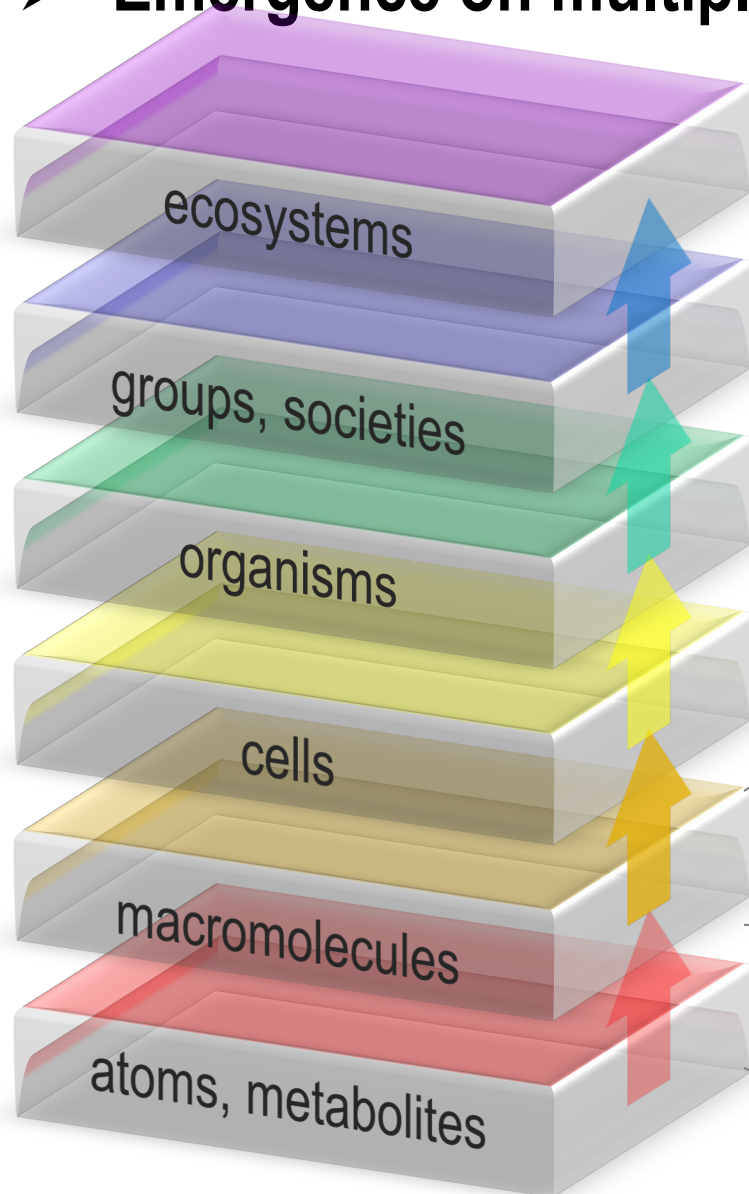
# 1. The Tower of Complex Systems

## ➤ From birds to flocks, via flocking



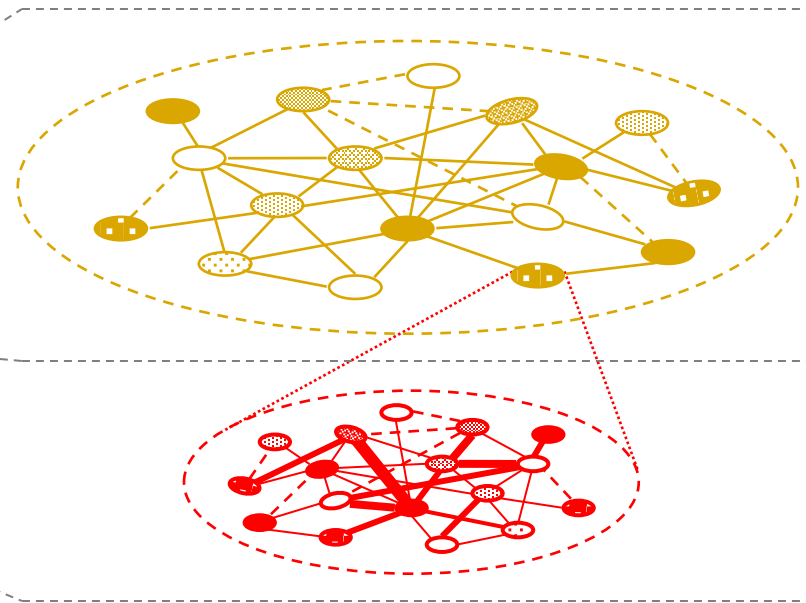
# 1. The Tower of Complex Systems

## ➤ Emergence on multiple levels of self-organization



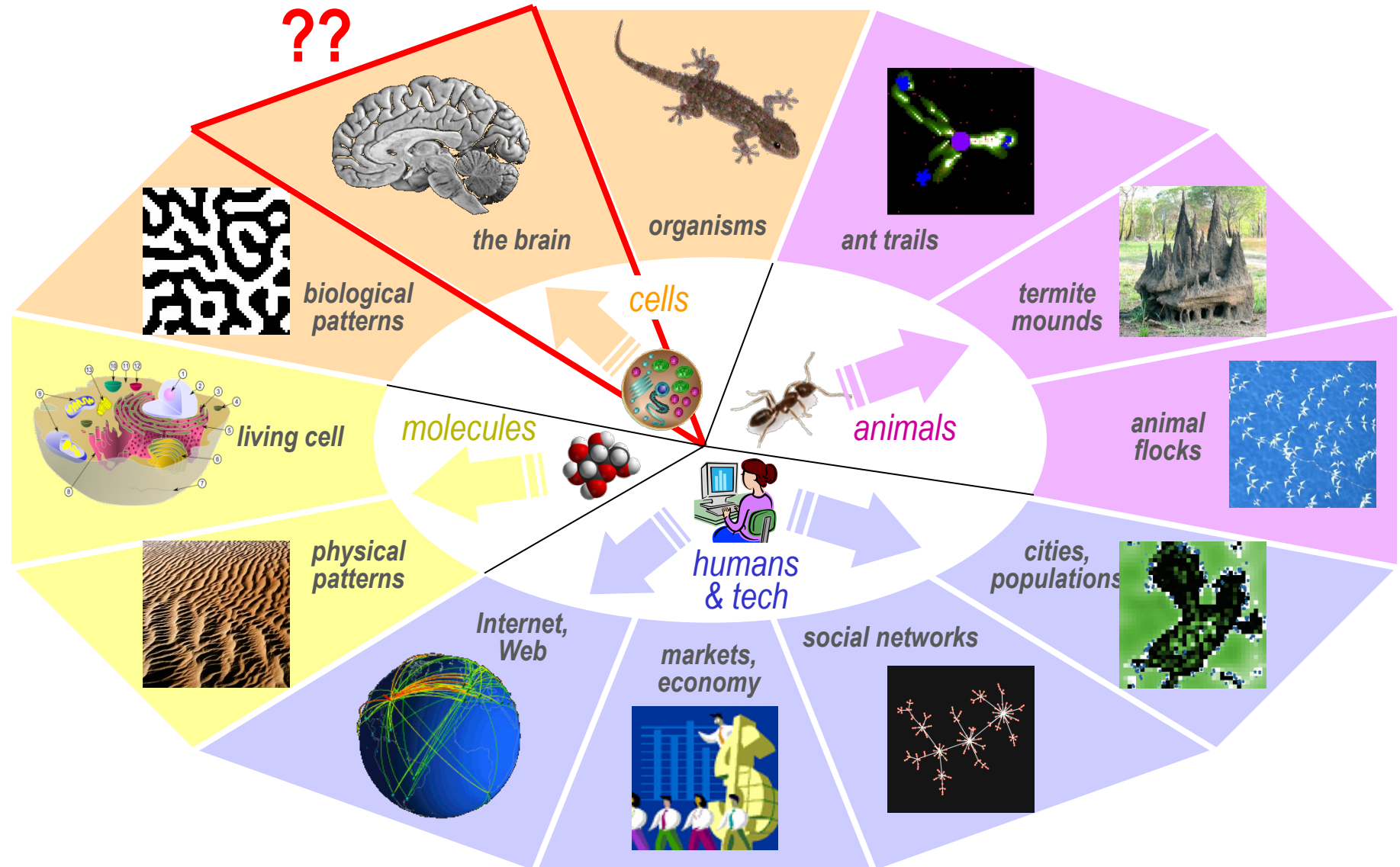
### complex systems:

- a) a large number of elementary agents interacting locally
- b) simple individual behaviors creating a complex emergent collective behavior
- c) decentralized dynamics: no master blueprint or grand architect



# 1. The Tower of Complex Systems

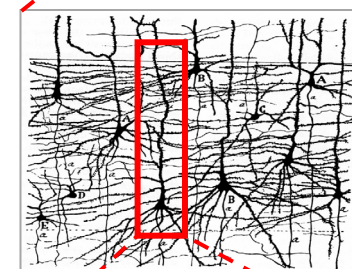
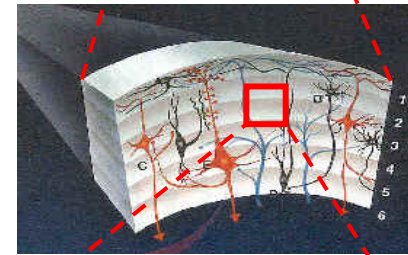
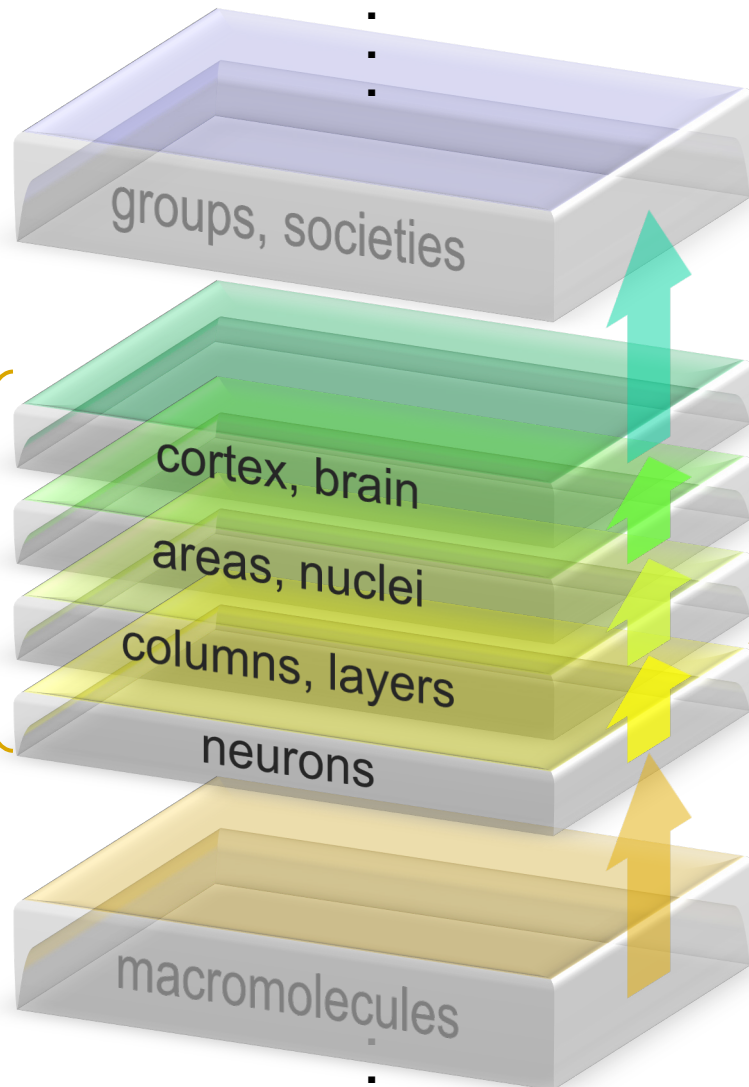
- All agent types: molecules, cells, animals, humans & tech



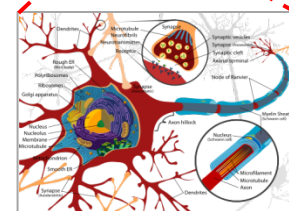


# 1. The Tower of Complex Systems

➤ From neurons to brain, via neural development (anatomy)

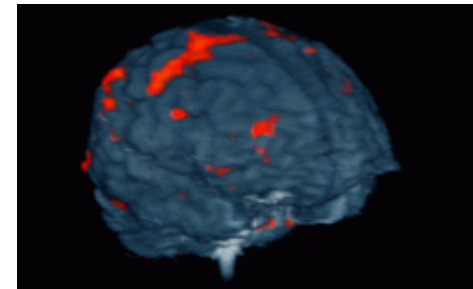
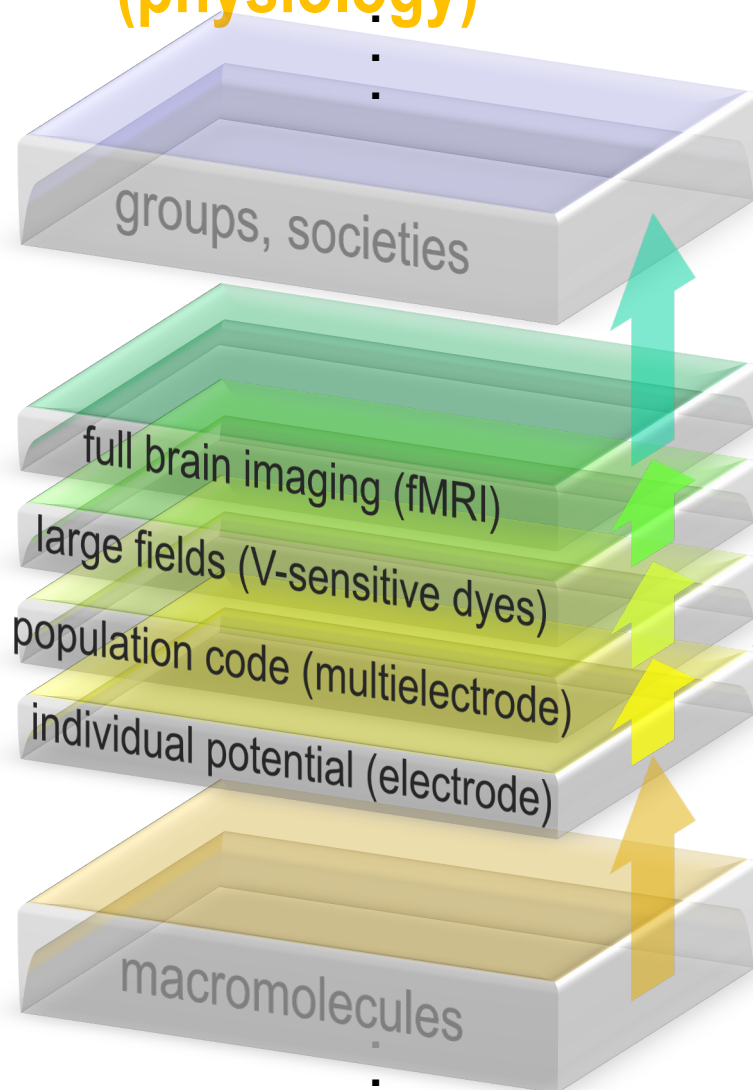


Ramón y  
Cajal 1900

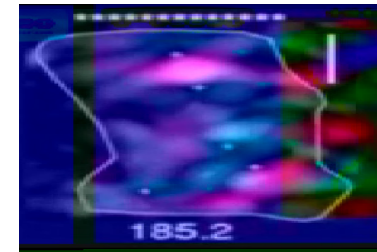


# 1. The Tower of Complex Systems

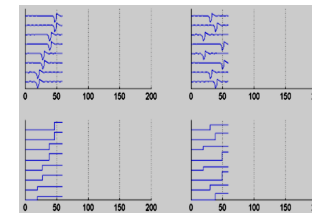
## ➤ From potentials to fMRI, via synaptic transmission (physiology)



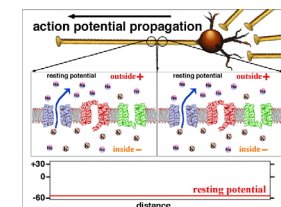
Animation of a functional MRI study (J. Ellermann, J. Strupp, K. Ugurbil, U Minnesota)



Dynamics of orientation tuning: polar movie Sharon and Grinvald, Science 2002

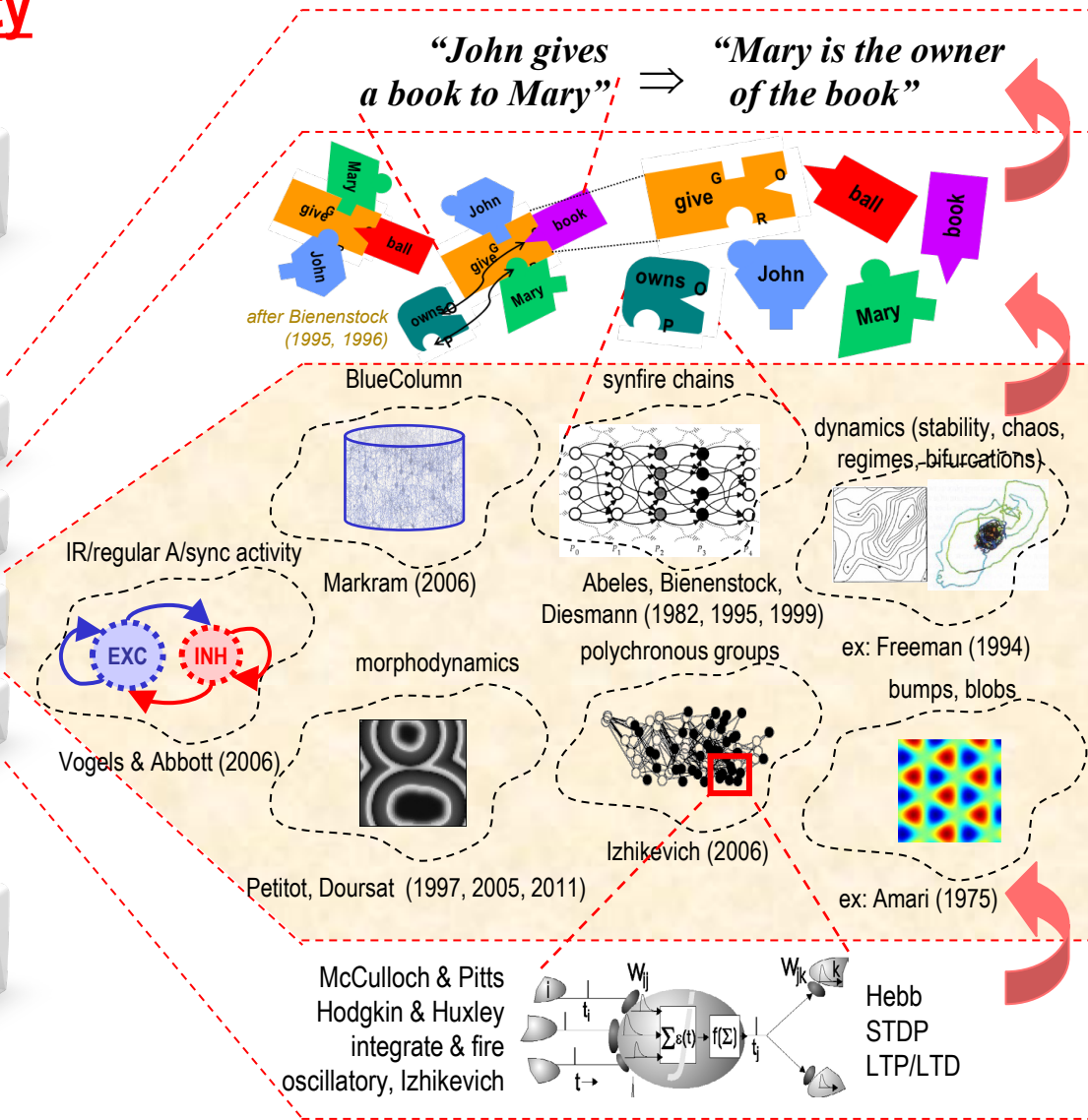
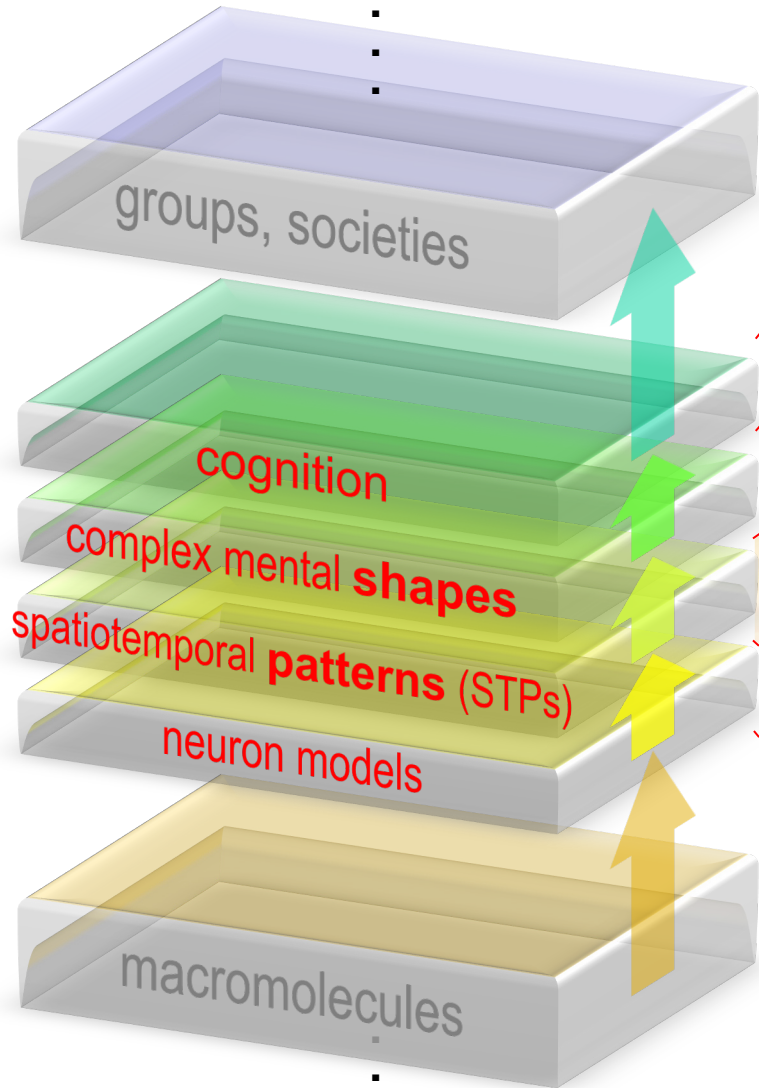


Raster plot of a simulated synfire braid, Doursat et al. 2012



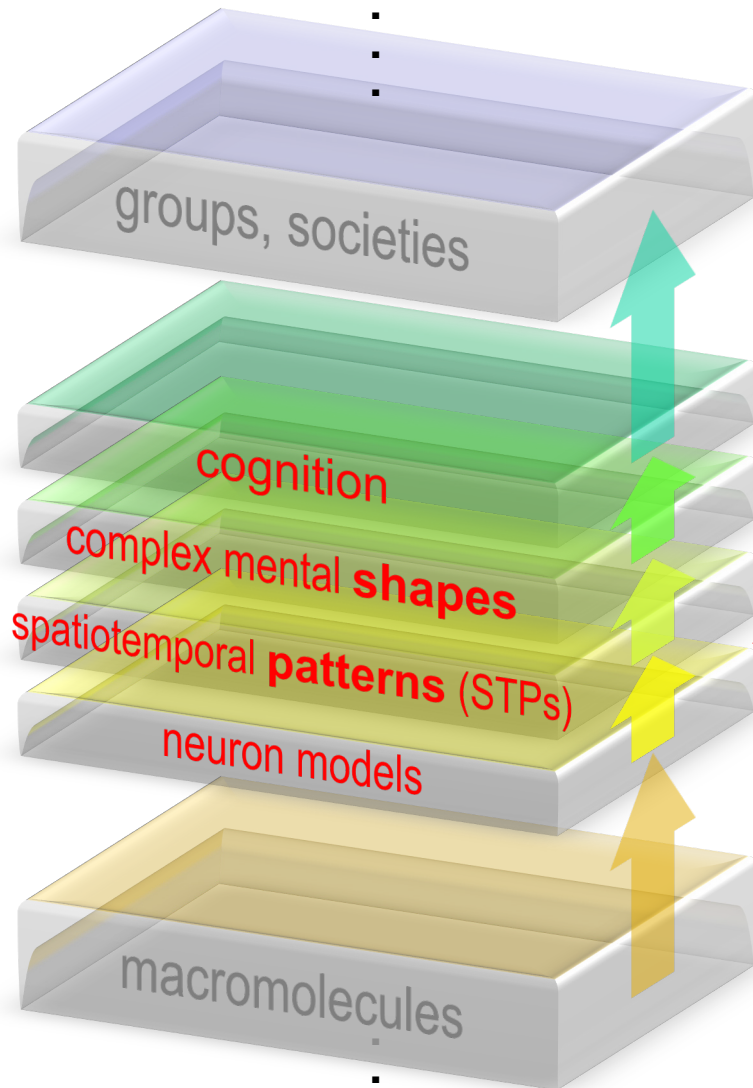
# The Tower of Complex Systems

➤ **Mind function: from neurons to mind, via self-organizing objects made of correlated activity**

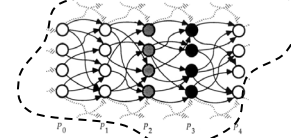




# The Tower of Complex Systems

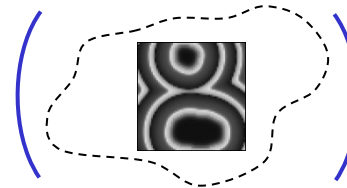


synfire chains / wave-based shapes



Abeles, Bienenstock,  
Diesmann (1982, 1995, 1999)

morphodynamics



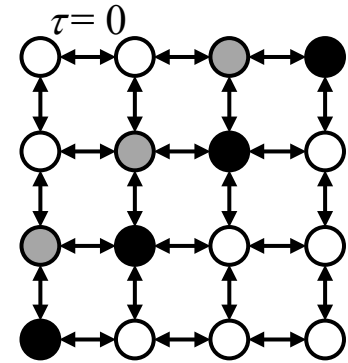
Petitot, Doursat (1997, 2005, 2011)

# Wave-Based Shape-Matching

## ➤ Wave-based pattern retrieval and matching

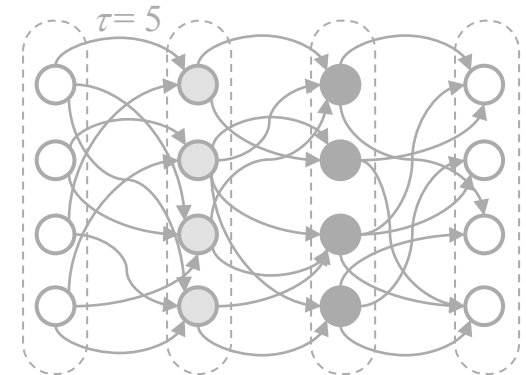
### ✓ Lattices of coupled oscillators (zero delays)

- group synchronization
- traveling waves
- 2D wave shapes
- shape metric deformation



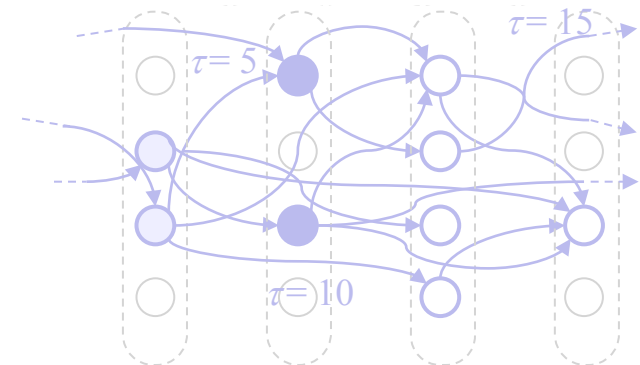
### ✓ Synfire chains (uniform delays)

- wave propagation
- chain growth
- pattern storage and retrieval



### ✓ Synfire braids (transitive delays)

- shape storage and retrieval
- 2D wave-matching

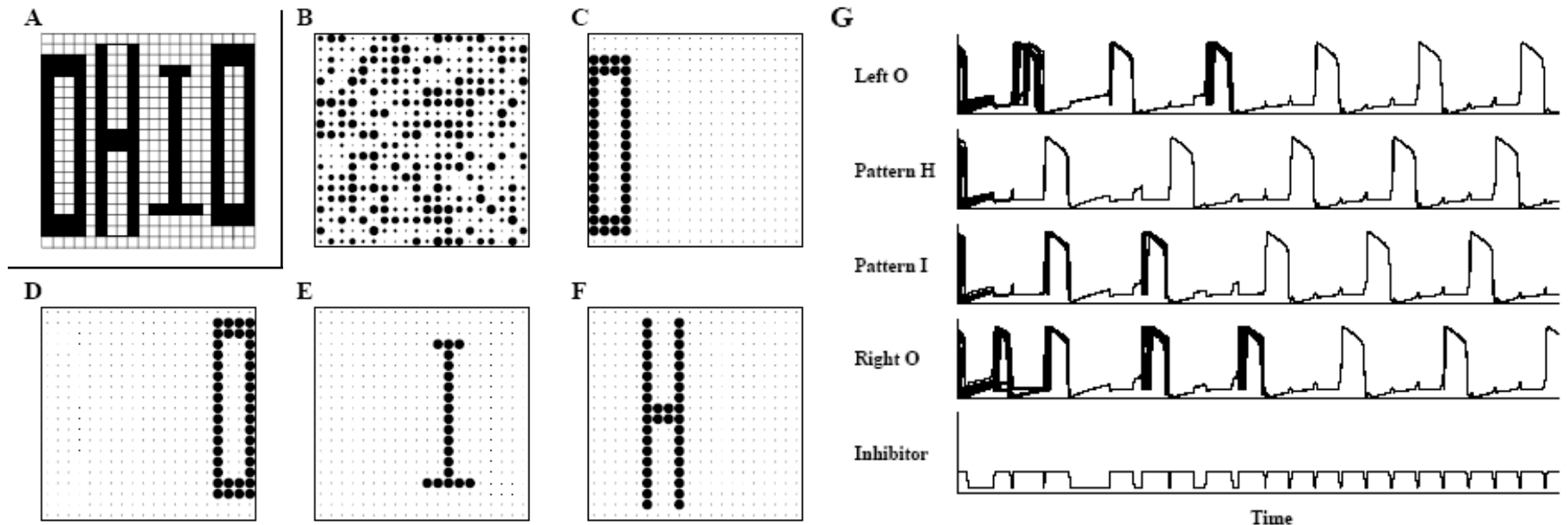




# 3. Wave-Based Shape-Matching – Lattice

## ➤ Lattice of coupled oscillators – *group sync, phase-tagging*

- ✓ the base of many perceptual segmentation models in the 1990's
  - auditory: von der Malsburg & Schneider (1986), “cocktail party” processor
  - visual, after Gray & Singer (1989): Kurrer & Schulten (1990), König & Schillen (1991), DL Wang & Terman (1995), Campbell & DL Wang (1996), etc.
    - **oscillatory or excitable units** as an abstraction of excit↔inhib columnar activity
    - **2D lattice coupling** as an abstraction of topographically organized visual cortex



(w/ relaxation oscillators similar to FitzHugh-Nagumo/Morris-Lecar + global inhibition)

# 3. Wave-Based Shape-Matching

## ➤ Stochastic excitable units

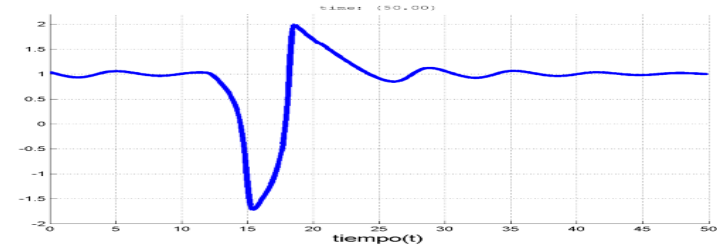
✓ ex: Bonhoeffer-van der Pol (BvP) oscillator's two main regimes:

$$\begin{cases} \frac{du_i}{dt} = c(u_i - \frac{u_i^3}{3} + v_i + z) + \eta \\ \frac{dv_i}{dt} = \frac{1}{c}(a - u_i - bv_i) + \eta \end{cases}$$

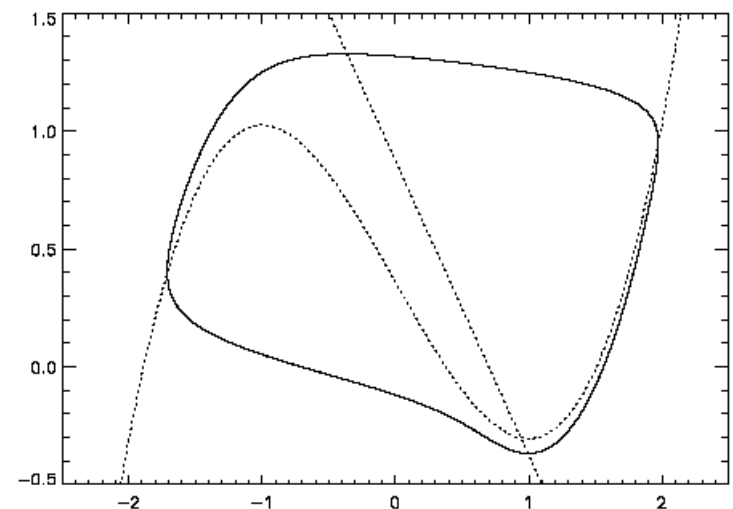
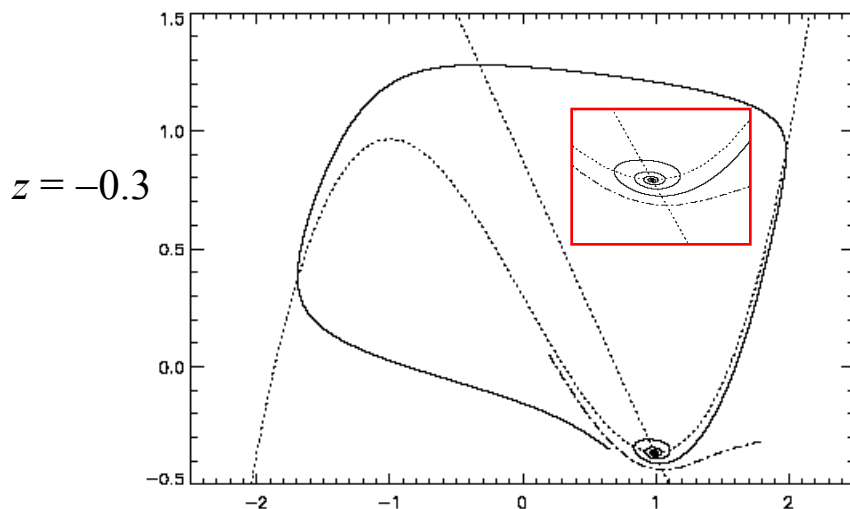
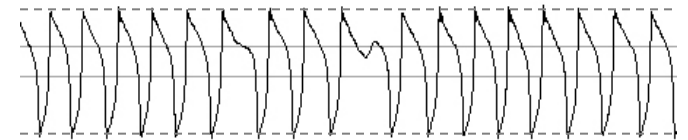
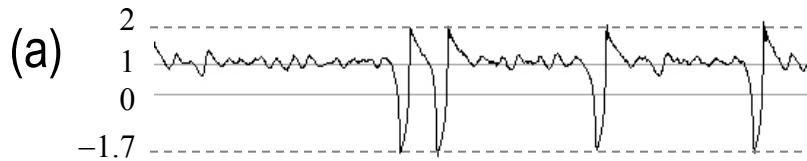
$z > z_c$  a) sparse, stochastic → **excitable**

$$z_c = -0.3465$$

$z < z_c$  b) quasi-periodic → **oscillatory**



$$\begin{aligned} a &= 0.7 \\ b &= 0.8 \\ c &= 3 \end{aligned}$$



# Wave-Based Shape-Matching – Lattice

## ➤ Lattice of coupled oscillators

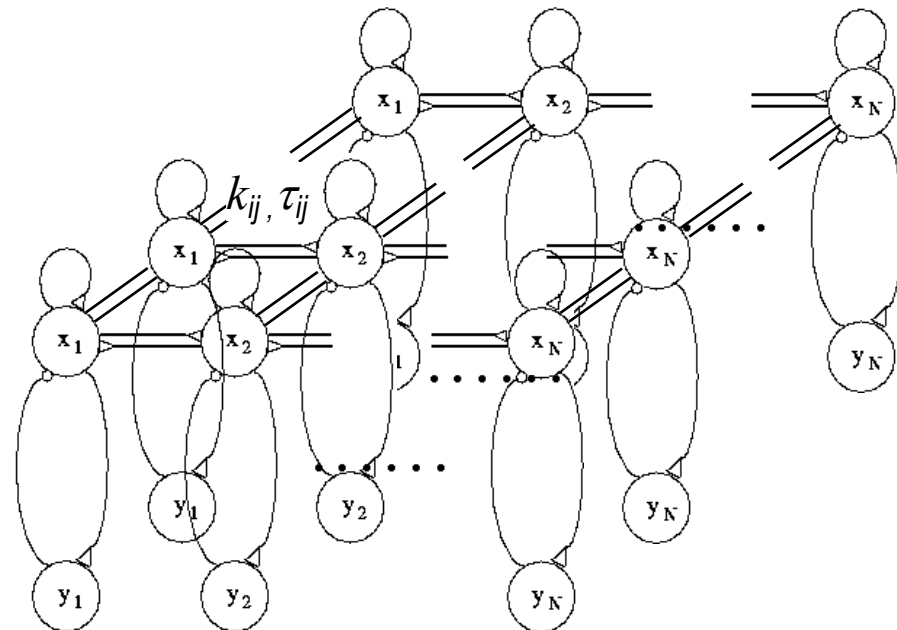
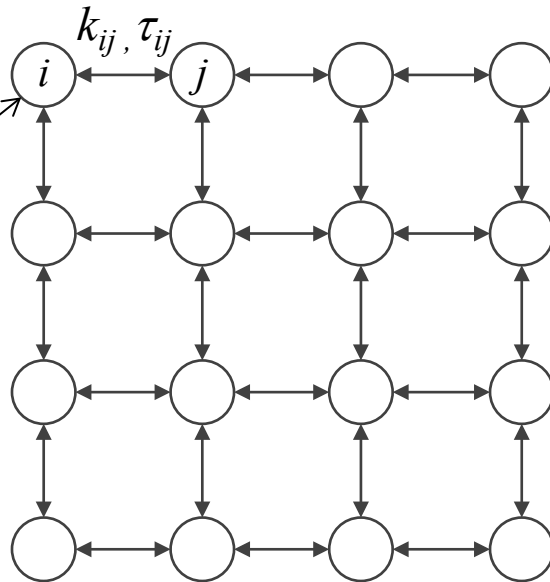
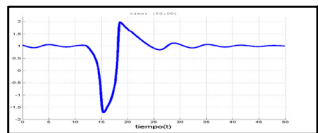
✓  $i \leftarrow j$  coupling features

- isotropic
- proportional to the  $u$  signal difference
  - only in spiking domain  $u < 0$
- positive connection weight  $k_{ij}$
- possible transmission delay  $\tau_{ij}$ 
  - here zero delays  $\tau_{ij} = 0$

$$\begin{cases} \frac{du_i}{dt} = c(u_i - \frac{u_i^3}{3} + v_i + z) + \eta + K_i + I_i \\ \frac{dv_i}{dt} = \frac{1}{c}(a - u_i - bv_i) + \eta \end{cases}$$

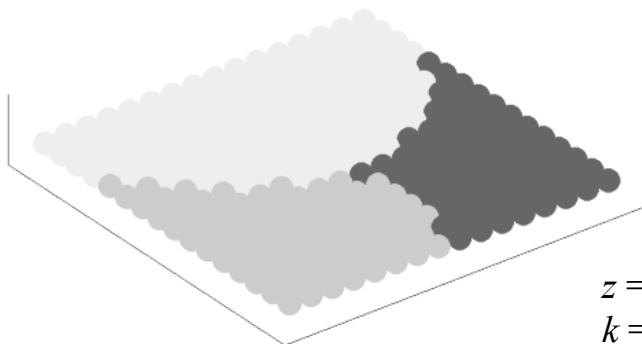
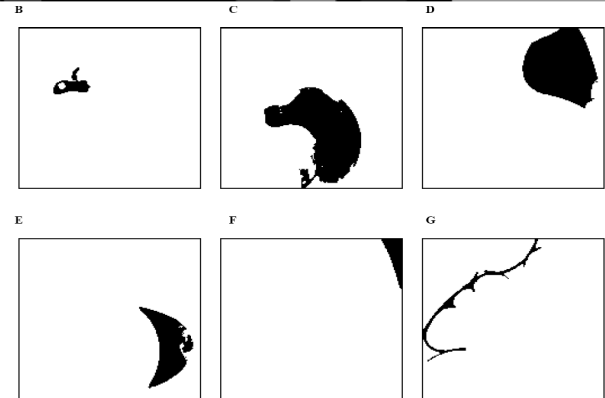
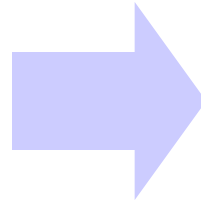
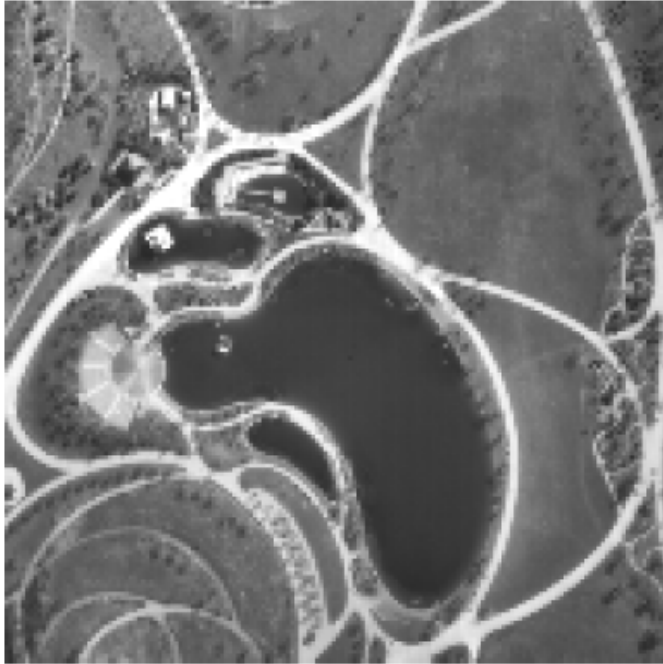
↑ coupling term  
↑ input term

$$K_i(t) = \sum_{\substack{j=1 \\ u_j(t-\tau_{ij}) < 0}}^N k_{ij} (u_j(t-\tau_{ij}) - u_i(t))$$



# 3. Wave-Based Shape-Matching – Lattice

- Lattice of coupled oscillators – *group sync, phase-tagging*



$$z = -0.336$$

$$k = 0.10$$

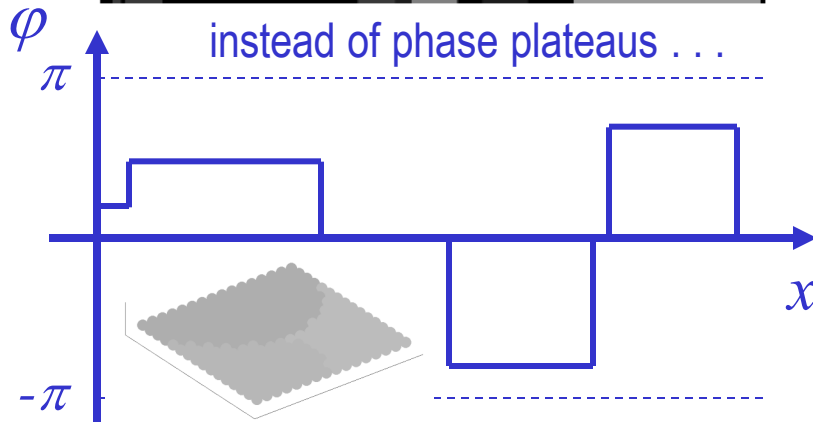
$$I = -2.34$$

(illustration by Doursat & Sanchez 2012)

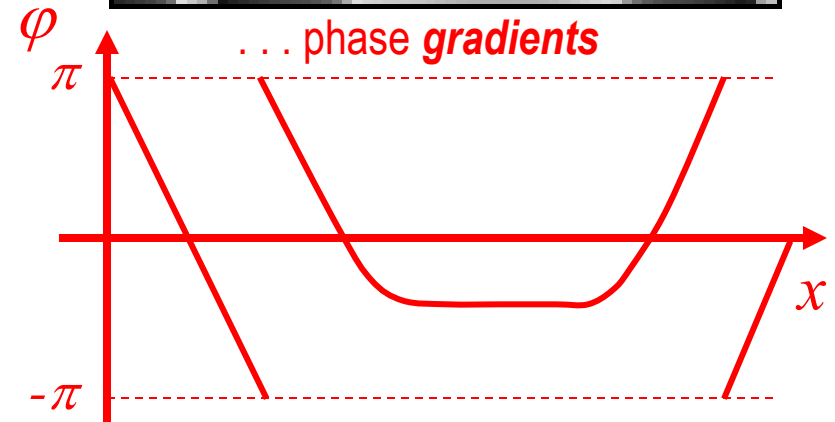
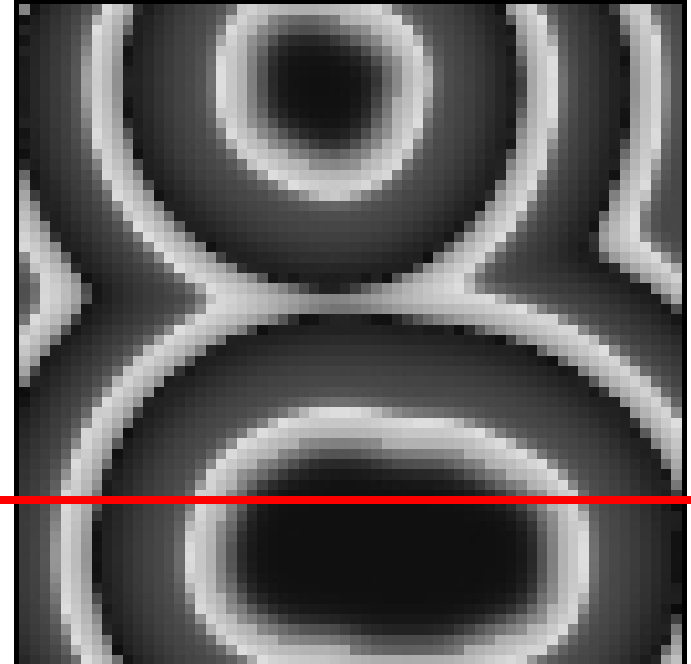
Wang D.L. and Terman D. (1997): Image segmentation based on oscillatory correlation. *Neural Computation*, vol. 9, 805-836

# Wave-Based Shape-Matching – Lattice

## ➤ Lattice of coupled oscillators – *traveling waves*



Wang D.L. and Terman D. (1997): Image segmentation based on oscillatory correlation. *Neural Computation*, vol. 9, 805-836



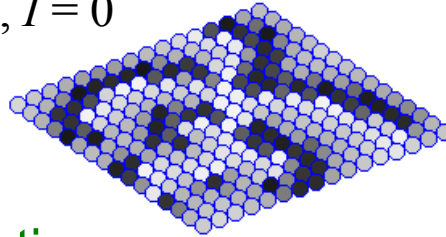
Doursat, R. & Petitot, J. (2005) Dynamical systems and cognitive linguistics: Toward an active morphodynamical semantics. *Neural Networks* **18**: 628-638.

# Wave-Based Shape-Matching – Lattice

## ➤ Lattice of coupled oscillators – *traveling waves*

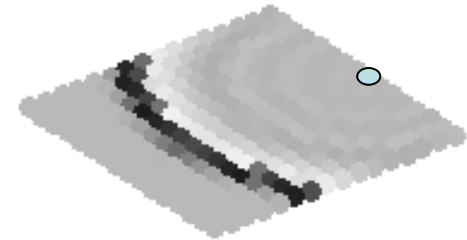
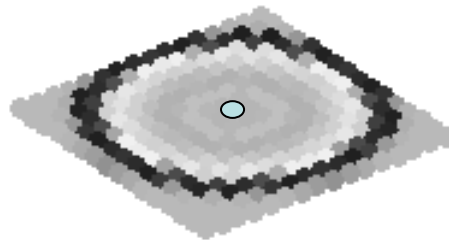
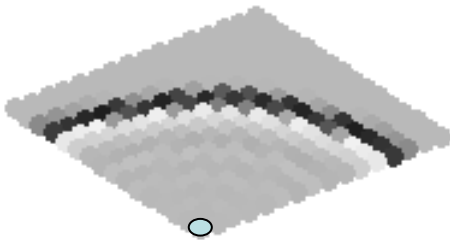
### ✓ Random propagation

- $z = -0.346, k = 0.04, I = 0$



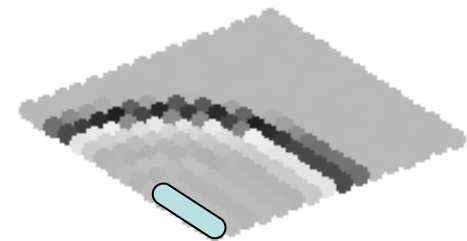
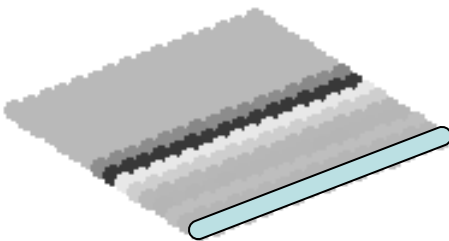
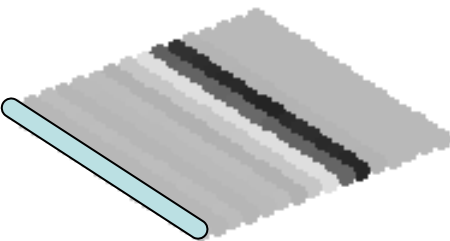
### ✓ Circular wave generation

- $z = -0.29, k = 0.10, I = -0.44$  (point stimulus  $\circ$ )



### ✓ Planar & mixed wave generation

- $z = -0.29, k = 0.10, I = -0.44$  (bar stimulus  $\text{—}$ )



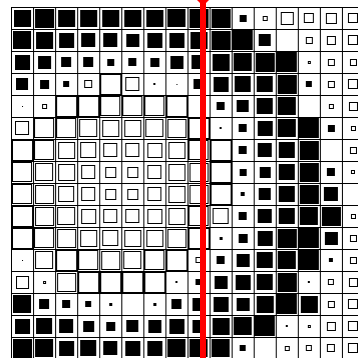
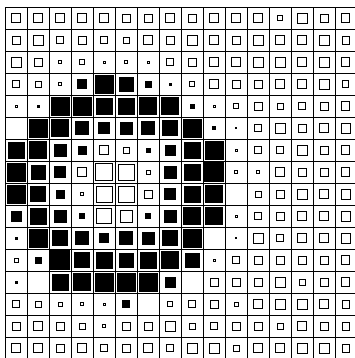
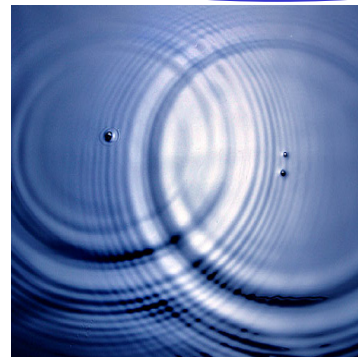
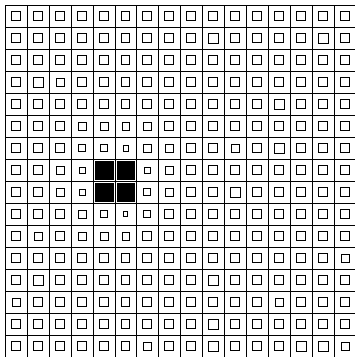
# 3. Wave-Based Shape-Matching – Lattice

## ➤ The “morphodynamic pond”: a neural medium at criticality

- ✓ upon coupling onset and/or stimulation → emergence of a wave
- quick transition to ordered regime (STP): reproducible succession of spike events ( $t^1, t^2, \dots$ )

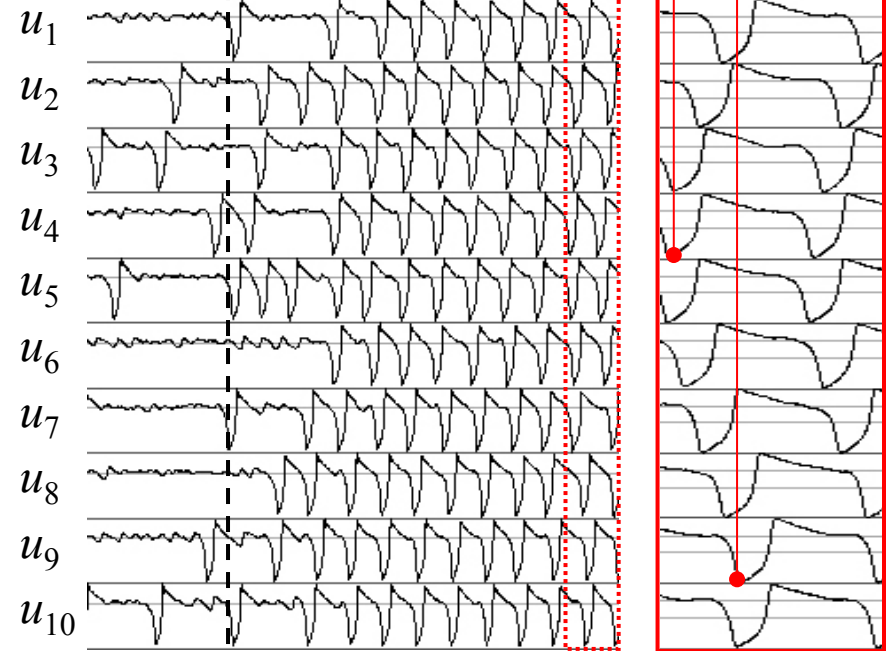
✓ the structure of the STP is a trade-off between

- **endogenous factors:** *connectivity* (structural bias), *attractors* (preferred activation modes)
- **exogenous factors:** *stimulus* (perturbation), *binding* (composition with other STPs)



HERE

(a) → (b)



$\{ \dots t^2(u_4) \dots t^9(u_9) \dots \} = \text{STP}$

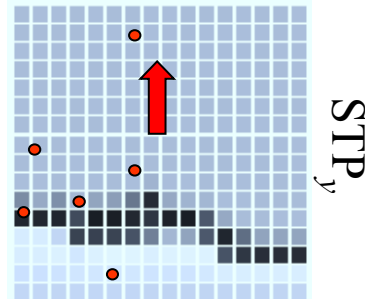
coupling onset + stimulus → STP



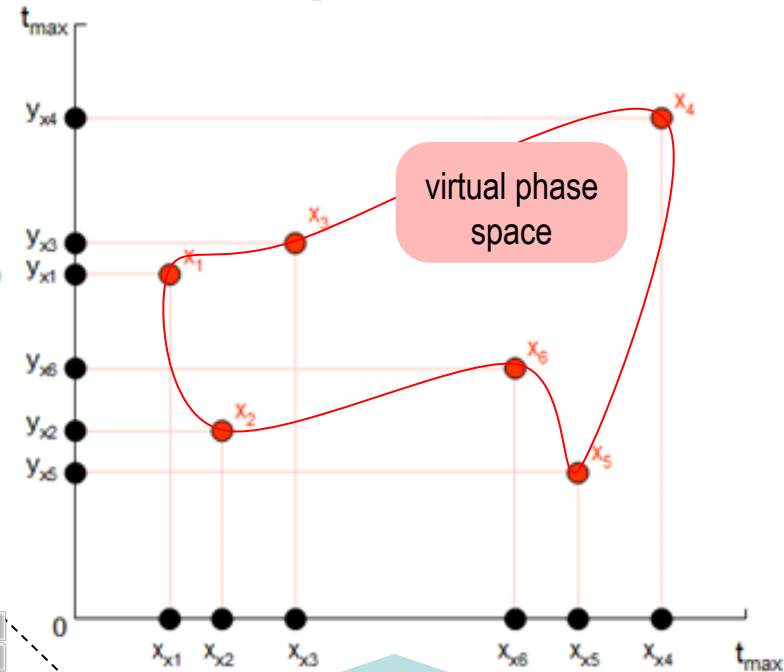
# Wave-Based Shape-Matching – Lattice

## ➤ Lattice of coupled oscillators – *2D wave shapes*

- ✓ coding coordinates with phases

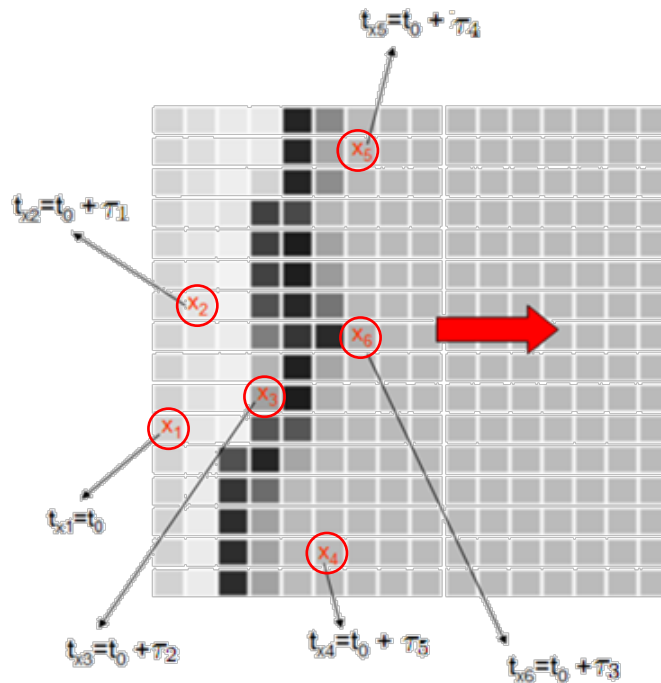
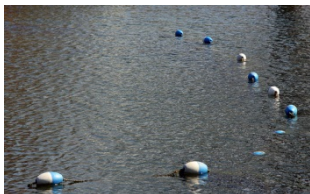


$y$  coordinates

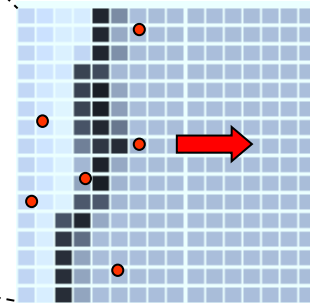


$x$  coordinates

- similar to buoys floating on water



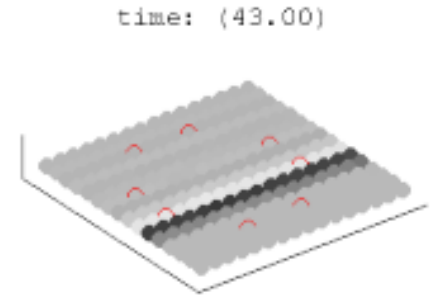
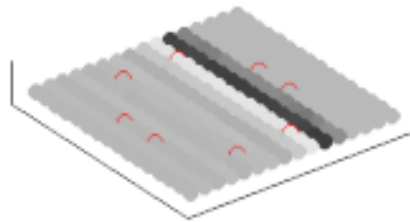
STP<sub>x</sub>



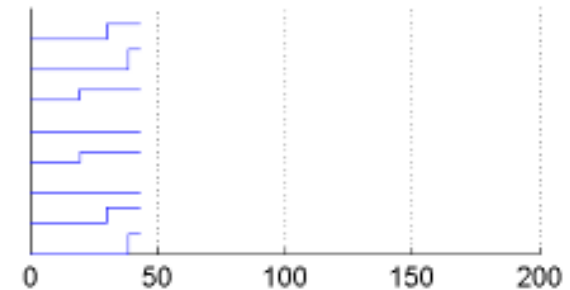
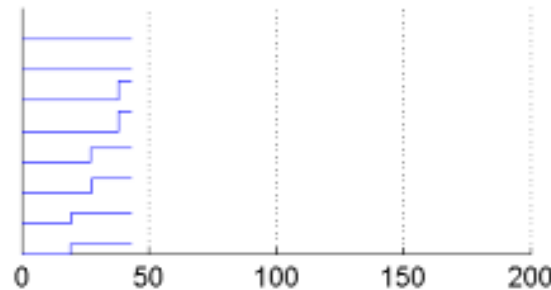
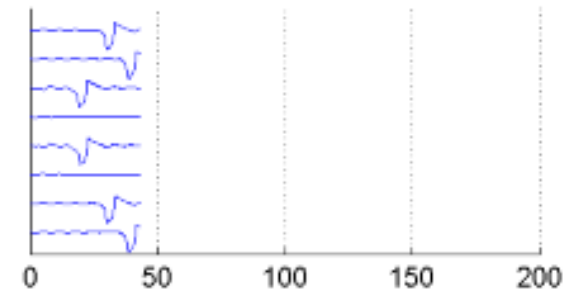
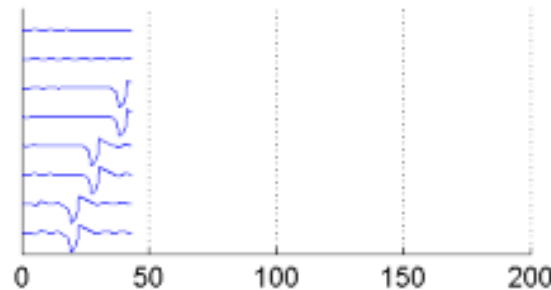
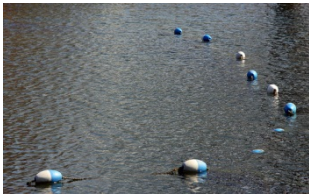


# Wave-Based Shape-Matching – Lattice

- Lattice of coupled oscillators – *2D wave shapes*
  - ✓ coding coordinates with phases



- similar to buoys floating on water



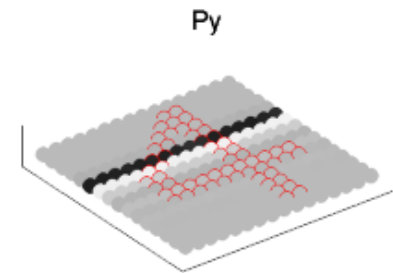
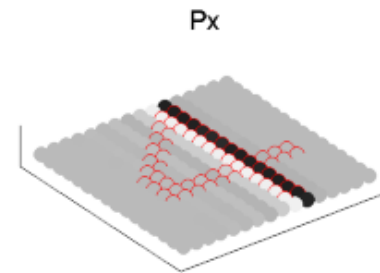
# Wave-Based Shape-Matching – Lattice

- **Lattice of coupled oscillators – 2D wave shapes**
  - ✓ the final shape in virtual phase space depends on
    - the physical position of the feature units on the lattice
    - the form and direction of the two waves, itself depending on:
      - endogenous factors: connectivity and weight distribution
      - exogenous factors: stimulus domains

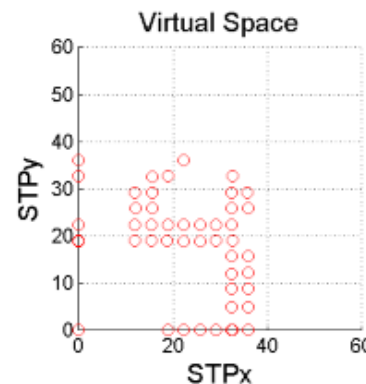
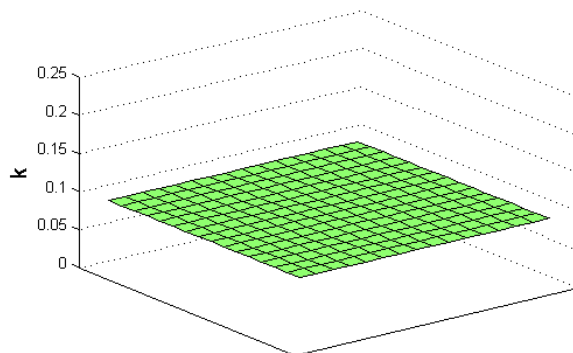
✓ **ex: no deformation**

- planar & orthogonal waves
  - uniform weights on  $P_X$  and  $P_Y$
  - orthogonal full-bar stimuli

→ *shape = physical positions*



uniform weight  
distribution:  
 $k = 0.09$

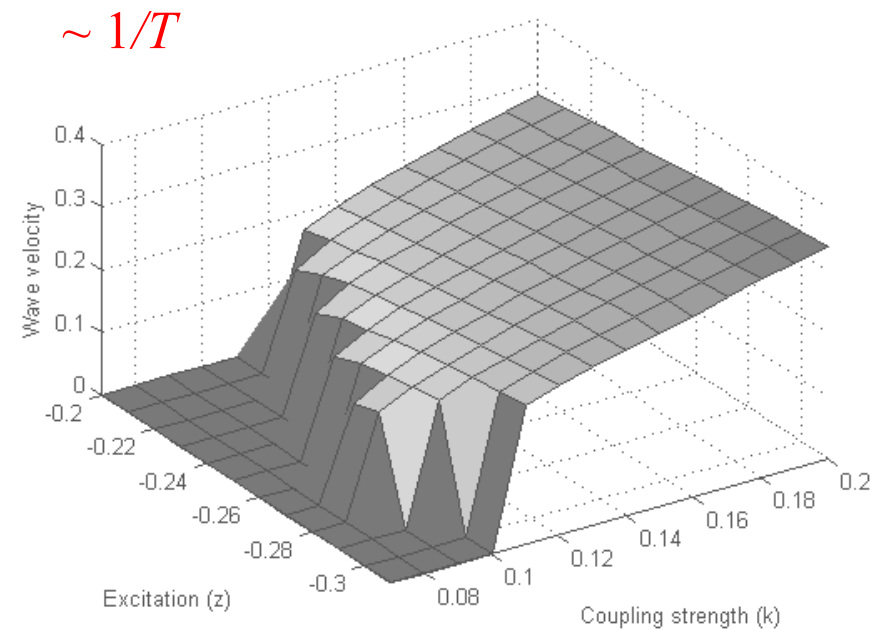
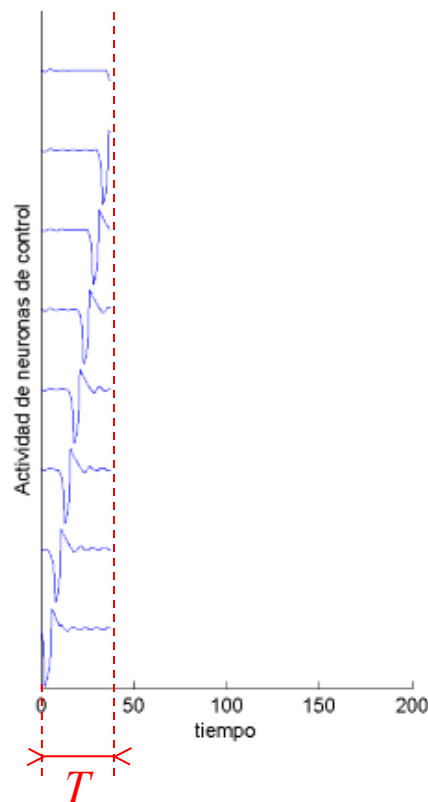
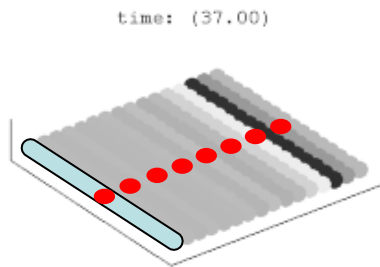


# 3. Wave-Based Shape-Matching – Lattice

## ➤ Lattice of coupled oscillators – *shape metric deformation*

✓ wave detection and velocity measure based on control units

- the probability of wave generation increases with  $z \searrow$  and  $k \nearrow$
- the velocity of the generated wave increases with  $z \searrow$  and  $k \nearrow$

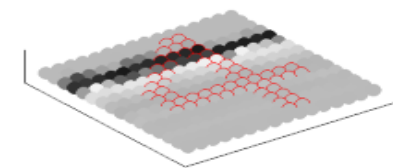
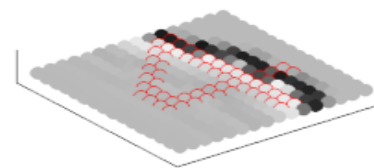
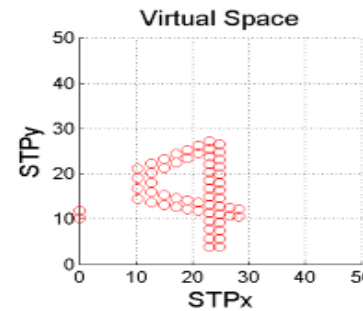
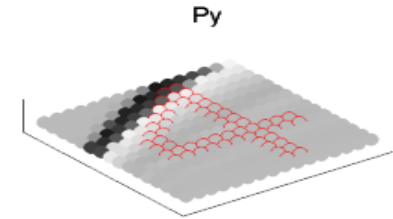
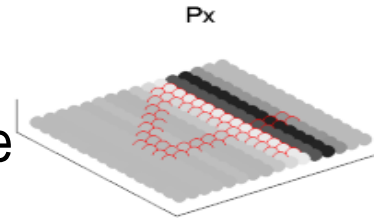
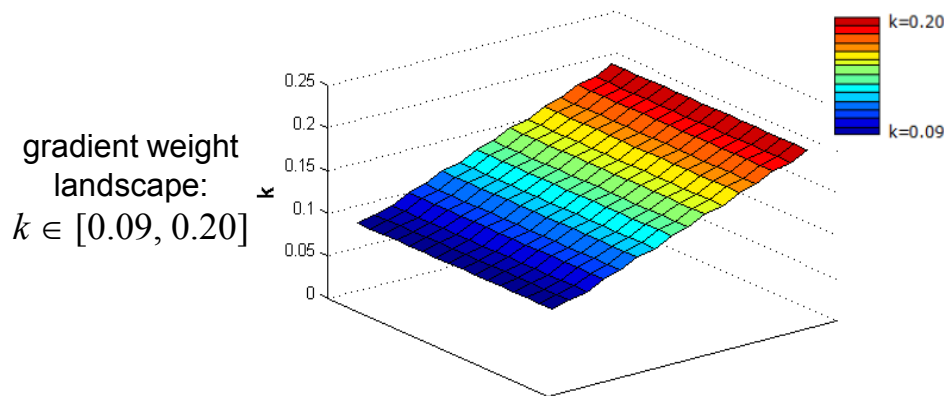


# Wave-Based Shape-Matching – Lattice

## ➤ Lattice of coupled oscillators – *shape metric deformation*

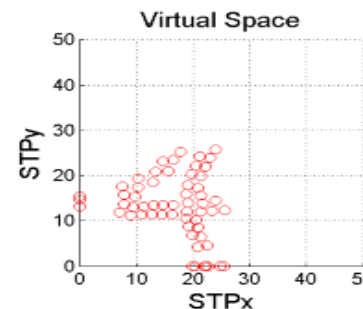
✓ ex: “shear stress” deformation

- vertical wave + horizontal wave
  - $Y$ -gradient of weights on  $P_Y$
  - orthogonal full-bar stimuli



✓ ex: “laminar flow” deformation

- laminar wave + vertical wave
  - $Y$ -gradient of weights on  $P_X$
  - orthogonal full-bar stimuli



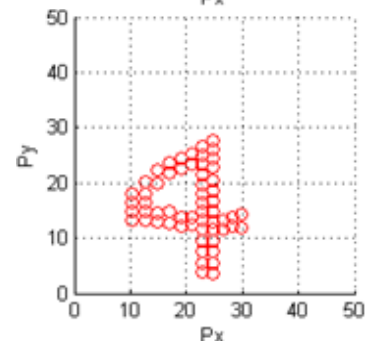
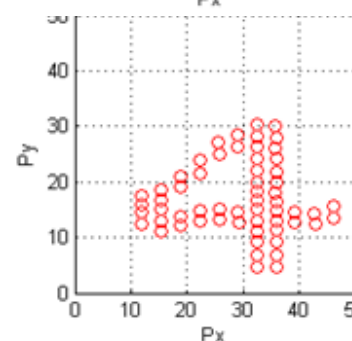
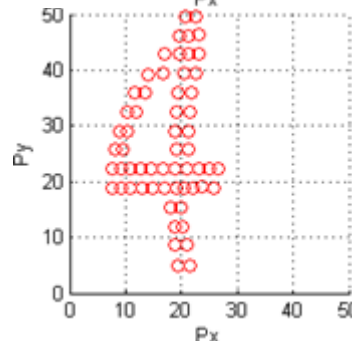
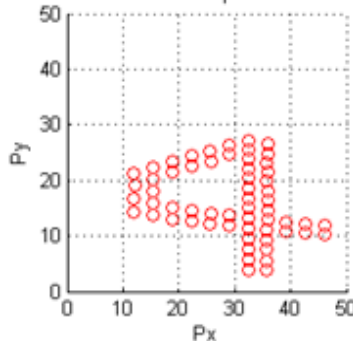
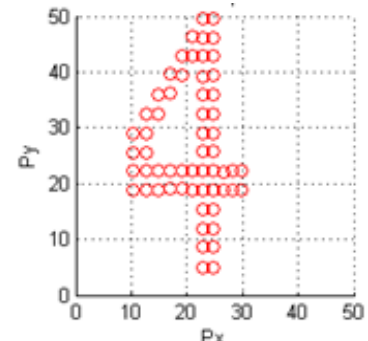
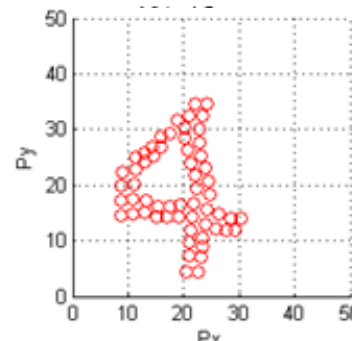
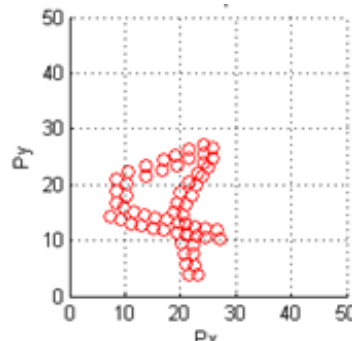
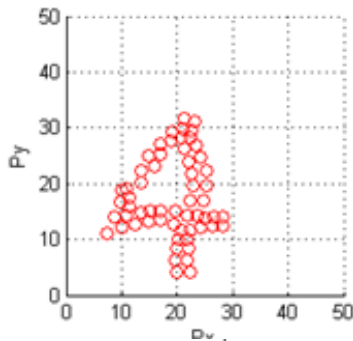
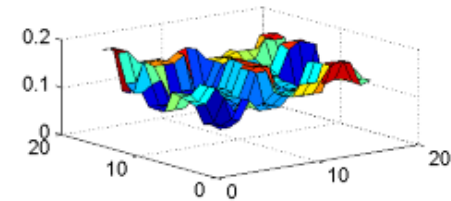
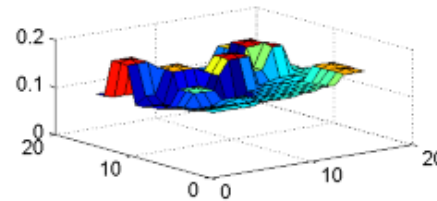
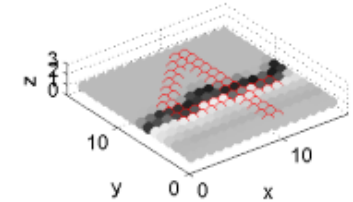
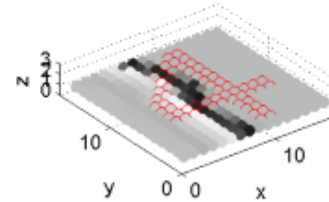
# Wave-Based Shape-Matching – Lattice

## ➤ Lattice of coupled oscillators – *shape metric deformation*

✓ ex: irregular deformation

- heterogeneous waves
  - random weight distribution (bumps & dips) on  $P_X$  and  $P_Y$
  - orthogonal full-bar stimuli

✓ various weight combinations

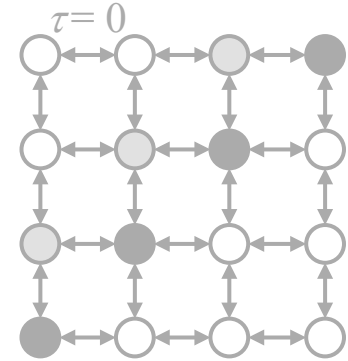


# Wave-Based Shape-Matching

## ➤ Wave-based pattern retrieval and matching

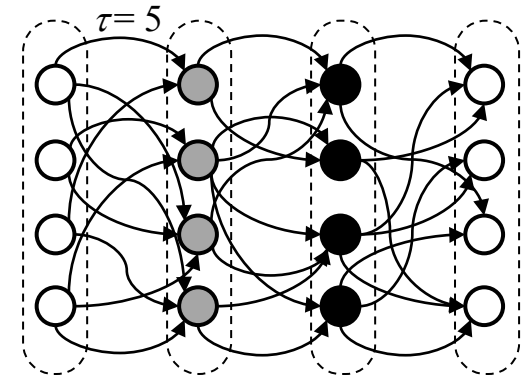
### ✓ Lattices of coupled oscillators (zero delays)

- group synchronization
- traveling waves
- 2D wave shapes
- shape metric deformation



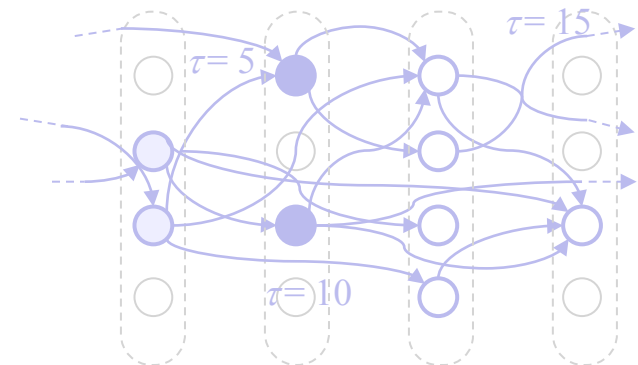
### ✓ Synfire chains (uniform delays)

- wave propagation
- chain growth
- pattern storage and retrieval



### ✓ Synfire braids (transitive delays)

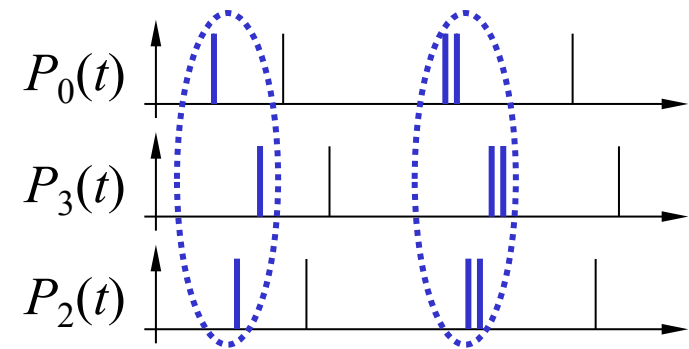
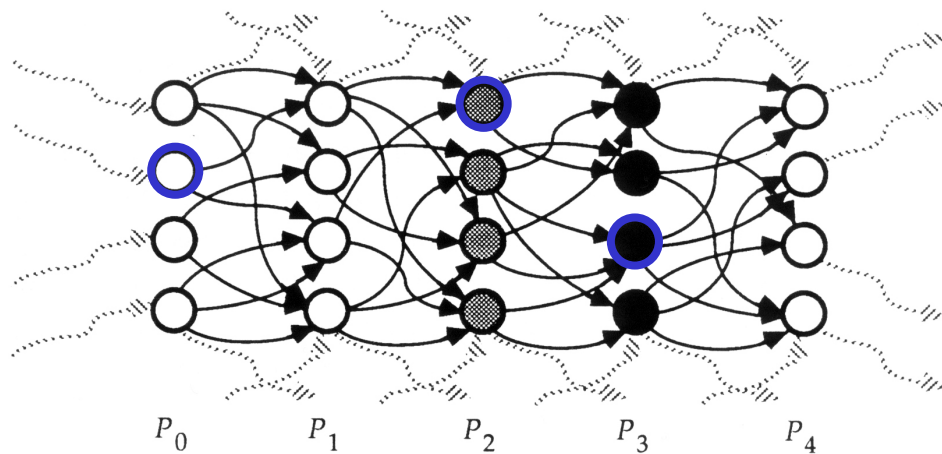
- shape storage and retrieval
- 2D wave-matching



# 3. Wave-Based Shape-Matching – Chains

## ➤ Synfire chains – *definition*

- ✓ a synfire chain (Abeles 1982) is a sequence of synchronous neuron groups  $P_0 \rightarrow P_1 \rightarrow P_2 \dots$  linked by feedforward connections that can support the propagation of waves of activity (action potentials)



- ✓ synfire chains have been hypothesized to explain neurophysiological recordings containing statistically significant delayed correlations
- ✓ the redundant divergent/convergent connectivity of synfire chains can preserve accurately synchronized action potentials, even under noise



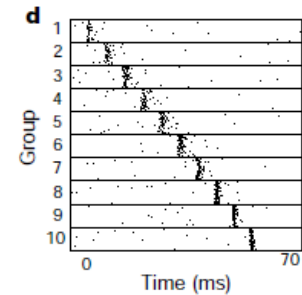
# Wave-Based Shape-Matching – Chains

## ➤ Synfire chains – *typical example studies*

### ✓ 1-chain propagation viability

mental shape  
*stability*

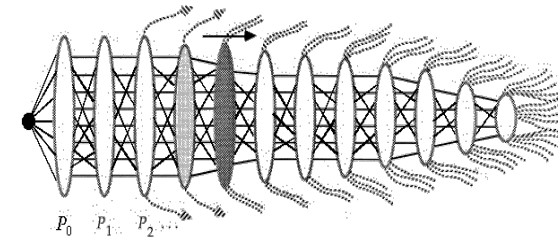
- Diesmann, Gewaltig & Aertsen (1999) *Stable propagation of synchronous spiking in cortical neural networks*



### ✓ 1-chain self-organized growth

mental shape  
*learning*

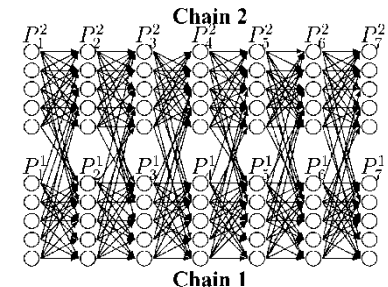
- Doursat & Bienenstock (1991, 2006) *Neocortical self-structuration as a basis for learning*



### ✓ 2-chain binding

mental shape  
*composition*

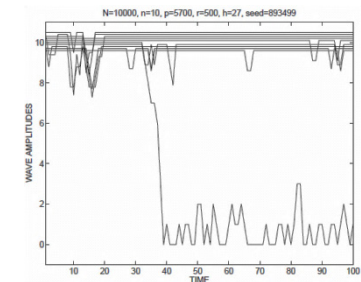
- Abeles, Hayon & Lehmann (2004) *Modeling Compositionality by Dynamic Binding of Synfire Chains*



### ✓ N-chain storage capacity

mental shape  
*memory*

- Bienenstock (1995) *A model of neocortex*
- Trengove (2007) *Storage capacity of a superposition of synfire chains using conductance-based I&F neurons*



*synfire chains potential fill all the requirements for a mesoscopic world of mental shapes*



# Wave-Based Shape-Matching – Chains

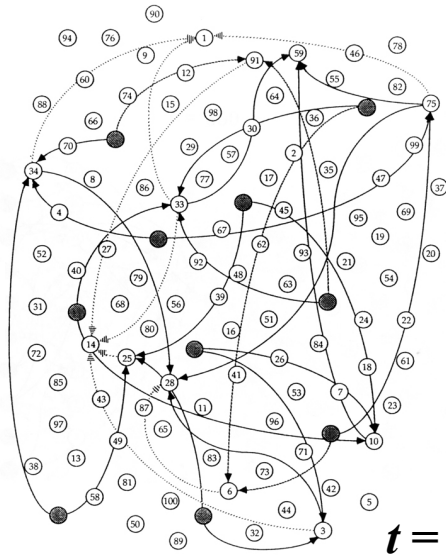
## ➤ Synfire chains – *self-organized growth*

1. Hebbian rule

$$\Delta W_{ij} \sim x_i x_j$$

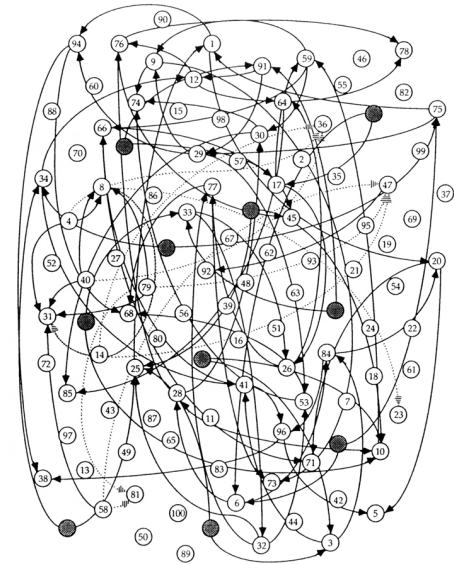
$$\sum \Delta W_{ij} \sim 0$$

2. sum rule

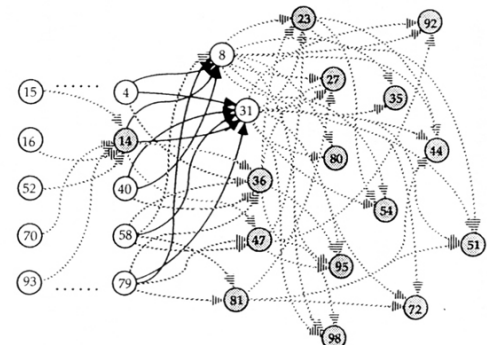
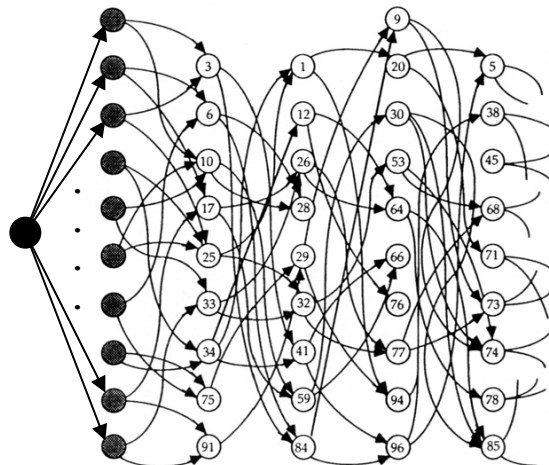


network  
structuration  
by accretive  
synfire growth

$t = 4000$



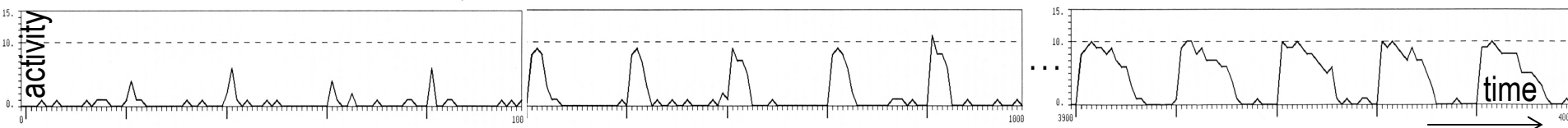
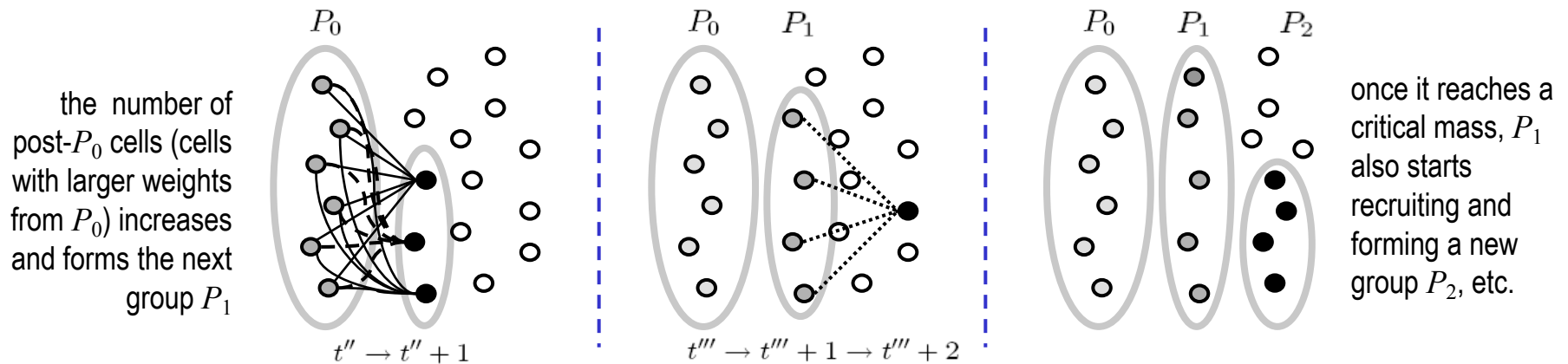
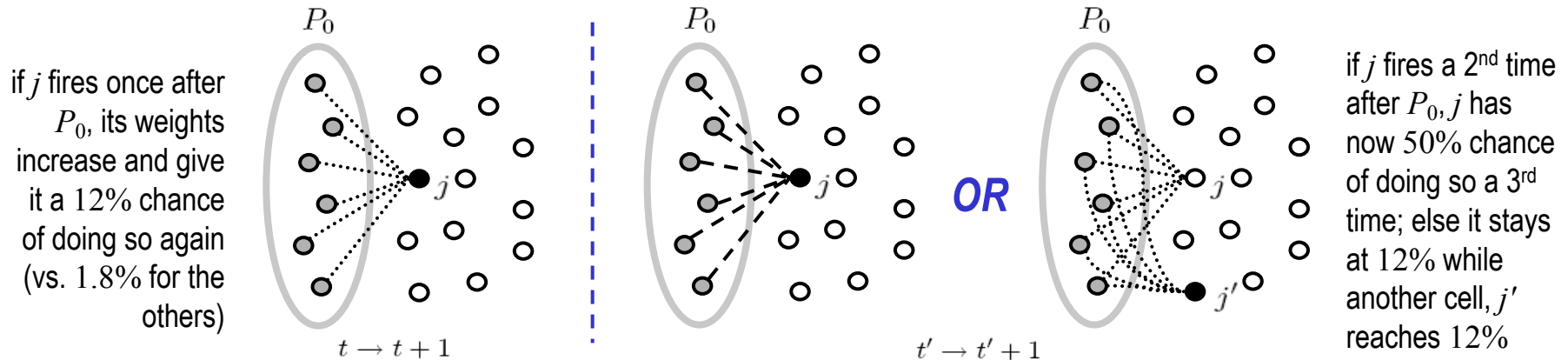
spatially  
rearranged  
view



# 3. Wave-Based Shape-Matching – Chains

## ➤ Synfire chains – *self-organized growth*

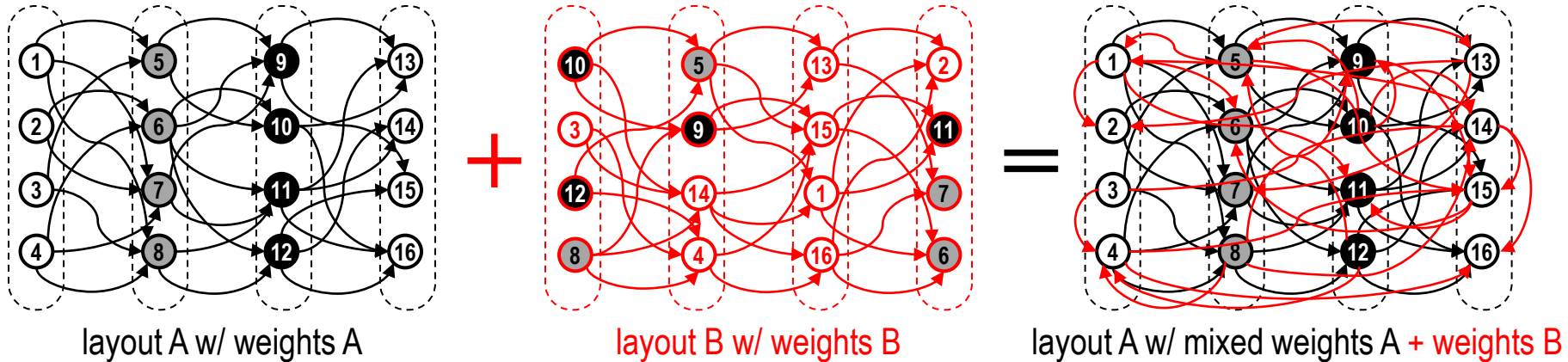
- ✓ a special group of  $n_0$  **synchronous** cells,  $P_0$ , is **repeatedly** (not necessarily periodically) activated and recruits neurons “downstream”



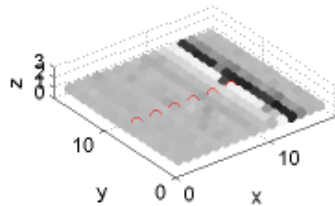
# Wave-Based Shape-Matching – Chains

## ➤ Synfire chains – *pattern mix and selective retrieval*

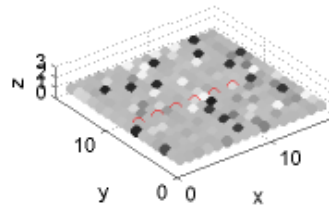
✓ random renumbering and uniform rewiring (column→column probability  $p$ )



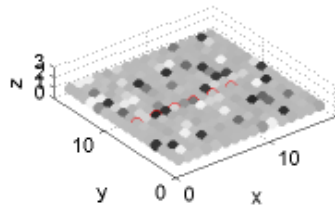
layout A  
 $N_A = 13$



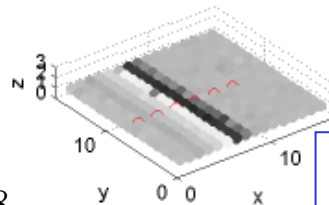
mixed weights



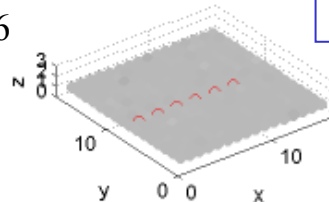
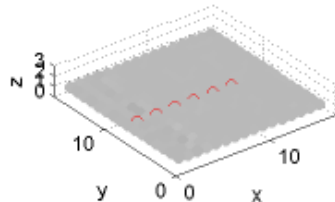
layout B  
 $N_B = 13$



$p = 0.5$   
 $z = -0.28$   
 $k = 0.016$



layout A  
 $N_A = 8$   
→ no wave



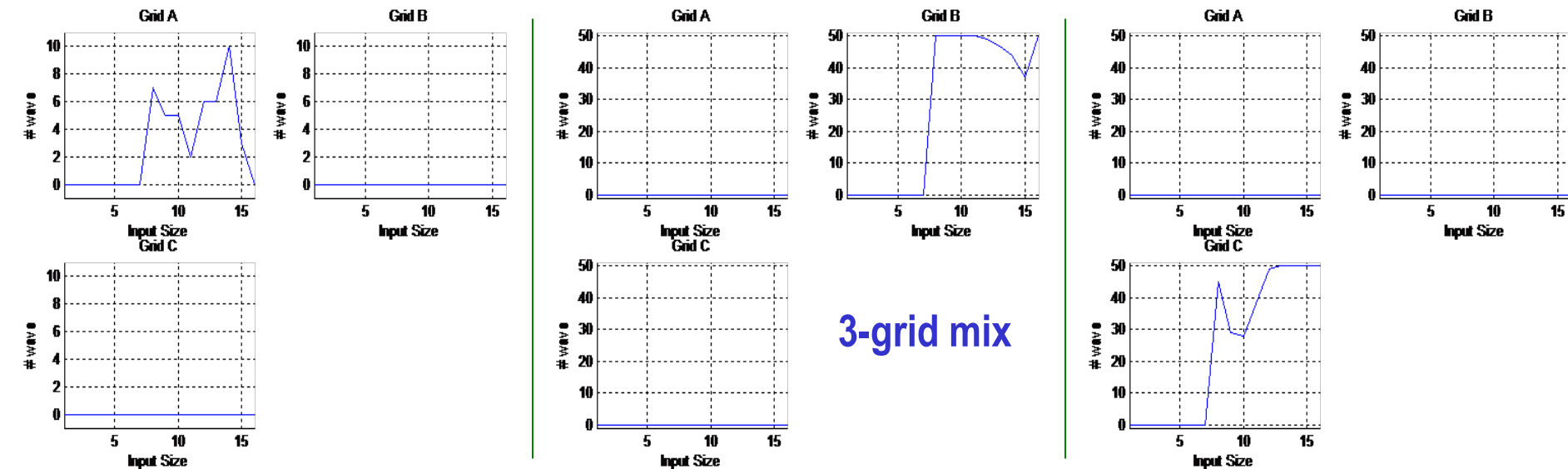
✓ high specificity of synfire stimulus

- unlike the “sensitive” isotropic lattice, not any input pattern will trigger a wave
- a synfire chain needs a “critical seed” of  $N$  stimulated neurons at the right place

↻ **endo:** connectivity, attractors [HERE](#)  
↻ **exo:** stimulus, binding



- ✓ statistics of selective retrieval depending on input size (in first pool)

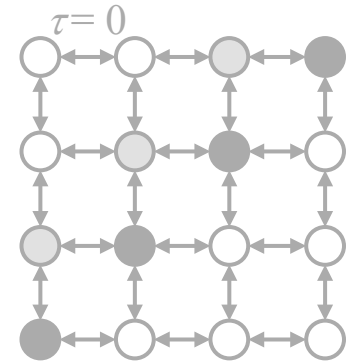


# Wave-Based Shape-Matching

## ➤ Wave-based pattern retrieval and matching

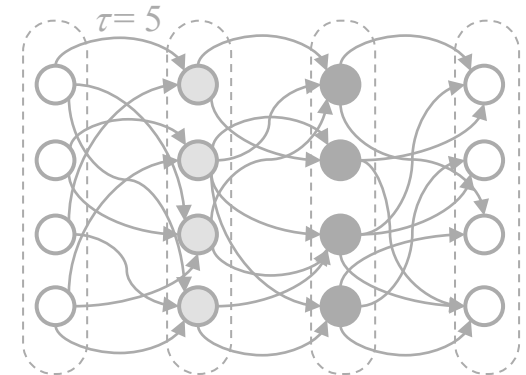
### ✓ Lattices of coupled oscillators (zero delays)

- group synchronization
- traveling waves
- 2D wave shapes
- shape metric deformation



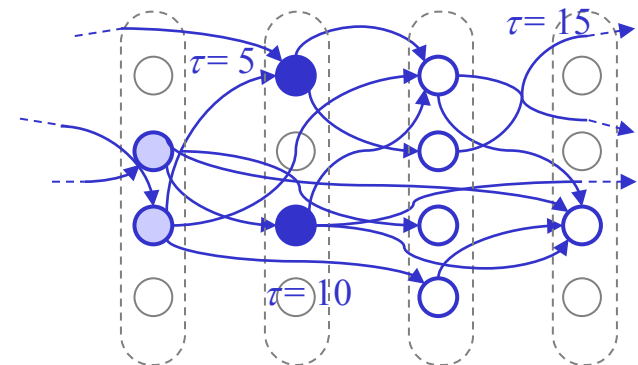
### ✓ Synfire chains (uniform delays)

- wave propagation
- chain growth
- pattern storage and retrieval



### ✓ Synfire braids (transitive delays)

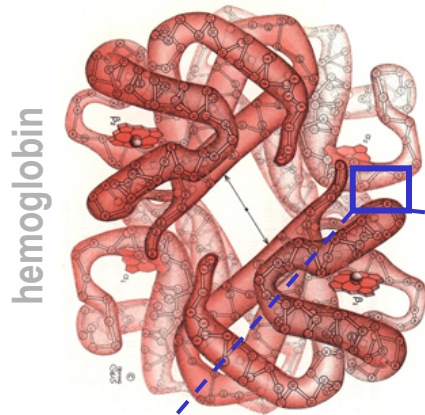
- shape storage and retrieval
- 2D wave-matching





# Wave-Based Compositionality – Braids

## ➤ Ex: synfire patterns can *bind*, i.e. support compositionality

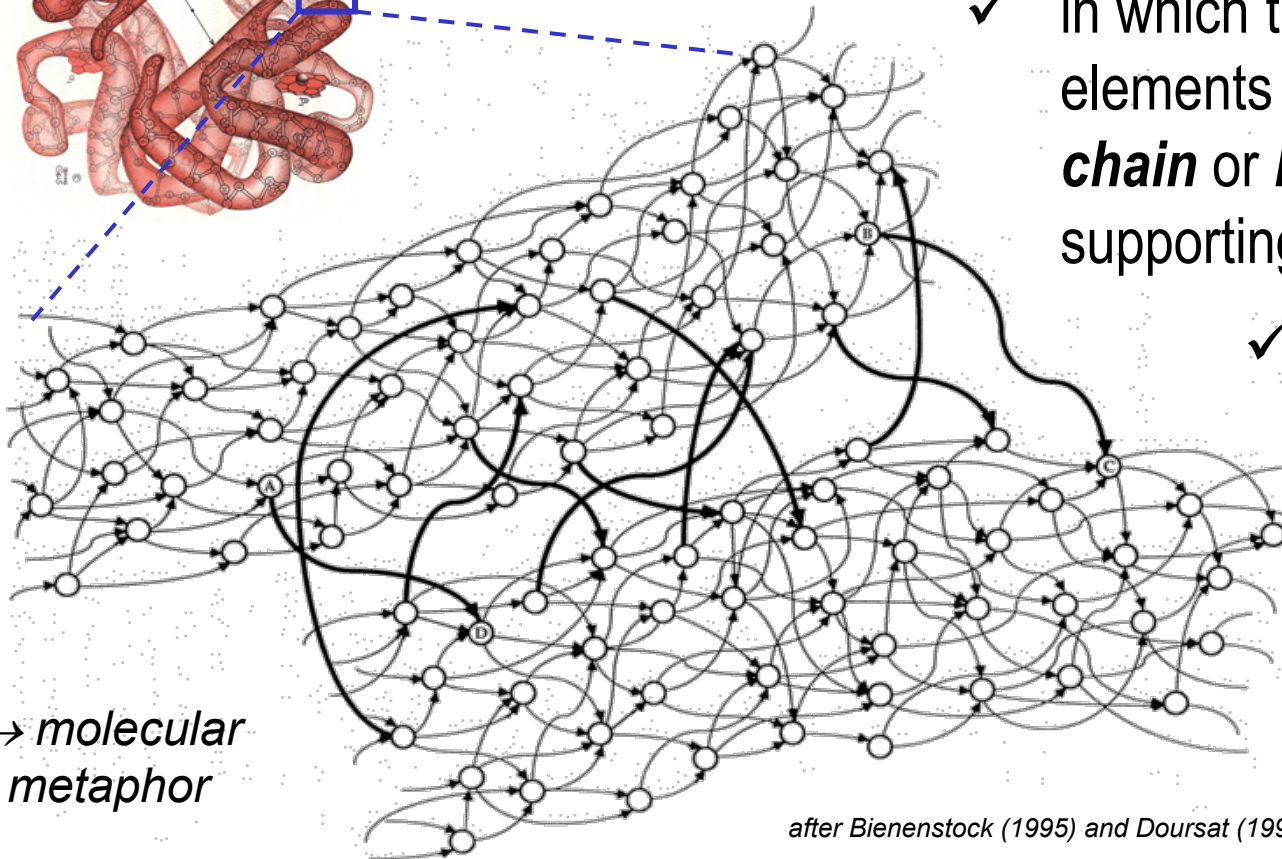


✓ cognitive compositions could be analogous to conformational interactions among proteins...

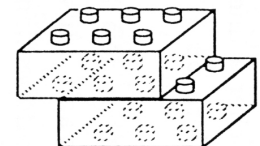
✓ in which the basic “peptidic” elements could be ***synfire chain*** or ***braid*** structures supporting traveling waves

✓ two synfires can bind by synchronization through ***coupling links***

→ molecular metaphor

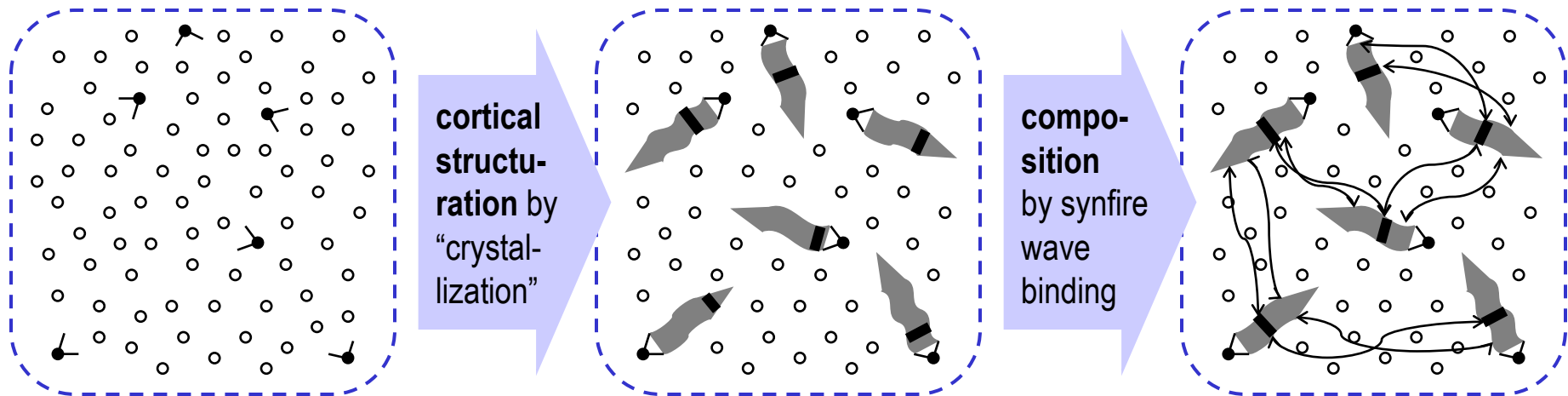


after Bienenstock (1995) and Doursat (1991)



## ➤ Sync & coalescence in a “self-woven tapestry” of chains

- ✓ multiple chains can “crystallize” from intrinsic “inhomogeneities” in the form of “seed” groups of synchronized neurons



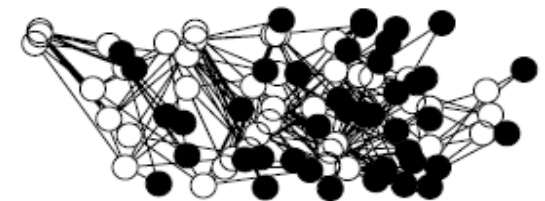
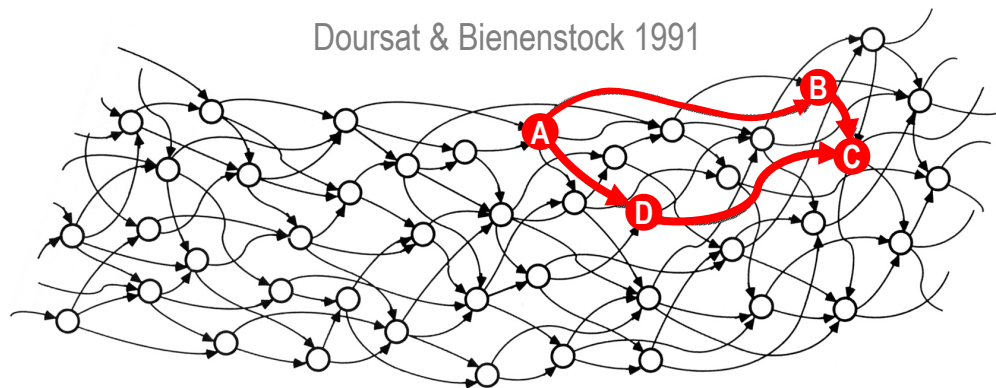
see Bienenstock (1995), Abeles, Hayon & Lehmann (2004), Trengrove (2005)

- ✓ concurrent chain development defines a **mesoscopic scale of neural organization**, at a finer granularity than macroscopic AI symbols but higher complexity than microscopic neural potentials
- ✓ on this substrate, the dynamical binding & coalescence of multiple synfire waves provides the basis for compositionality and learning

# Wave-Based Shape-Matching – Braids

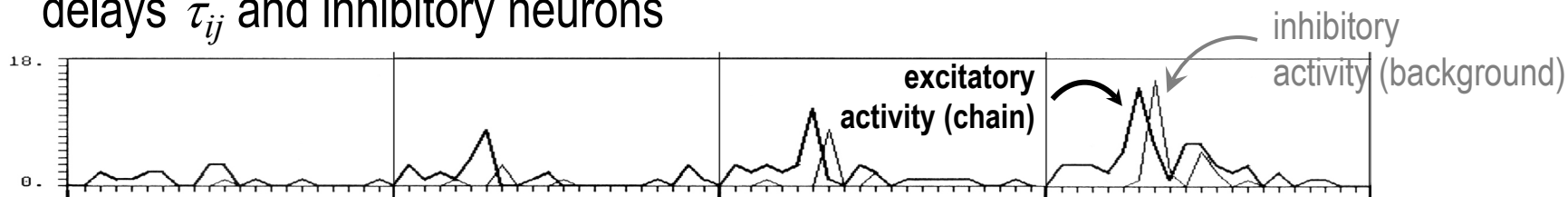
## ➤ Synfire braids – *definition*

- ✓ synfire braids (Bienenstock 1991, 1995) are generalized STPs with longer delays among nonconsecutive neurons, without distinct synchronous groups
- ✓ they were rediscovered later as “polychronous groups” (Izhikevich 2006)



Izhikevich 2006

- ✓ in a synfire braid, **delay transitivity**  $\tau_{AB} + \tau_{BC} = \tau_{AD} + \tau_{DC}$  supports incoming spike coincidences, hence stable propagation of activity
- ✓ synfire braids can also grow in a network with nonuniform integer-valued delays  $\tau_{ij}$  and inhibitory neurons



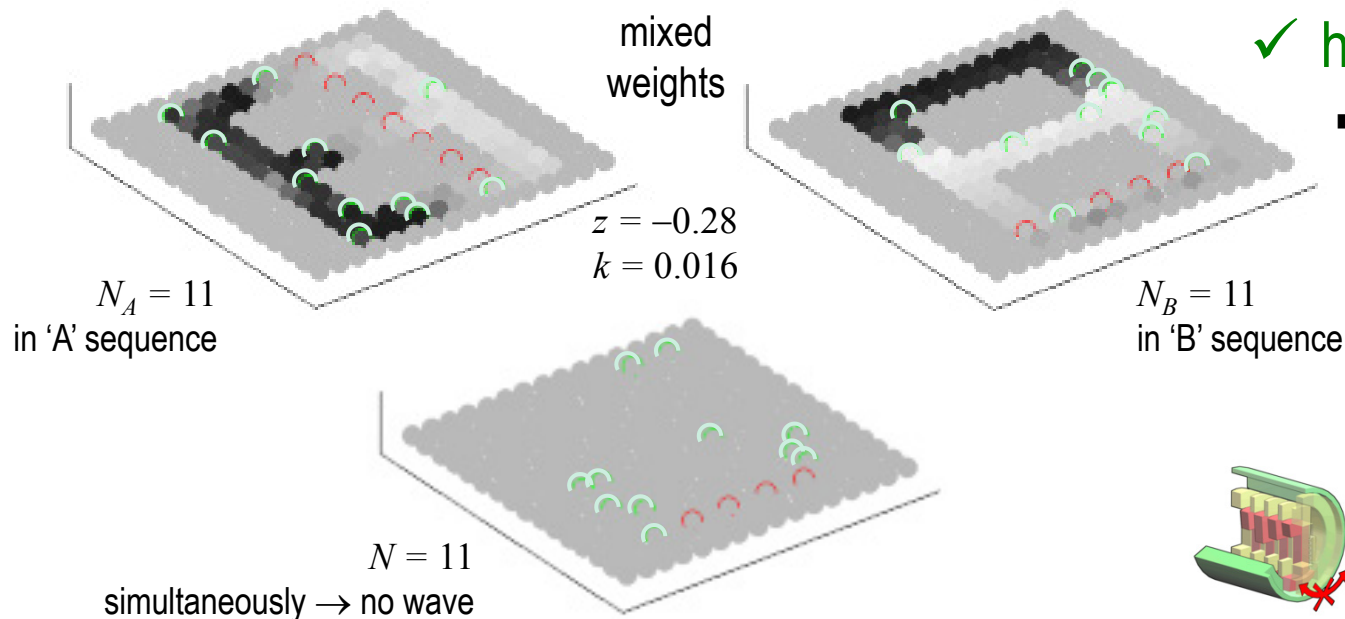
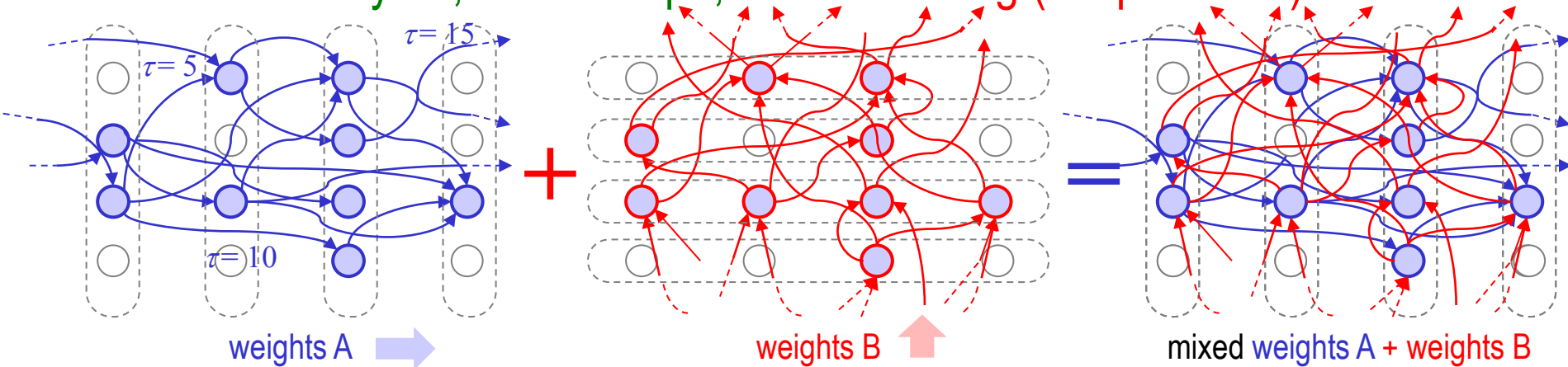
Doursat & Bienenstock 1991



# Wave-Based Shape-Matching – Braids

## ➤ Synfire braids – *pattern mix and selective retrieval*

✓ same layout, same shape, different wiring (wrap-around)



✓ high stimulus specificity

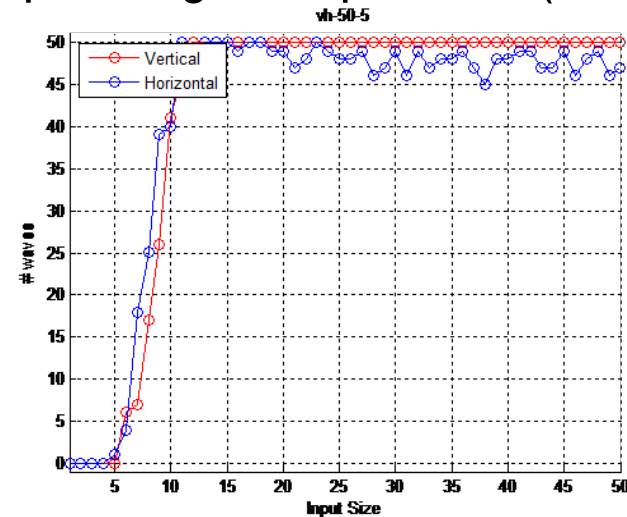
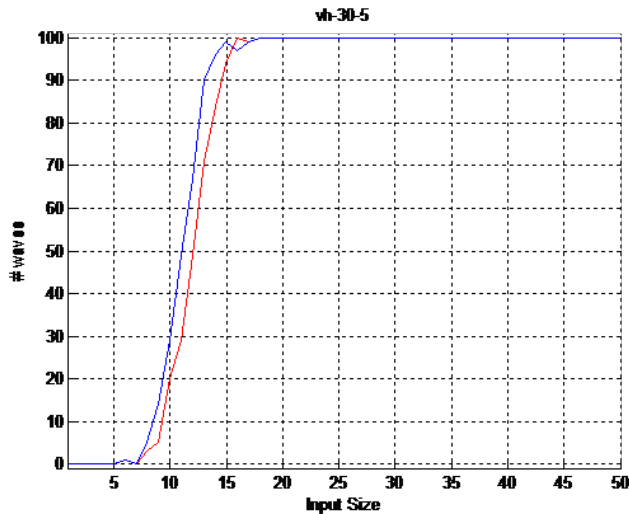
- to generate a wave, a synfire braid needs a minimum of  $N$  neurons stimulated in a *sequence* ("sub-STP") compatible with the delays



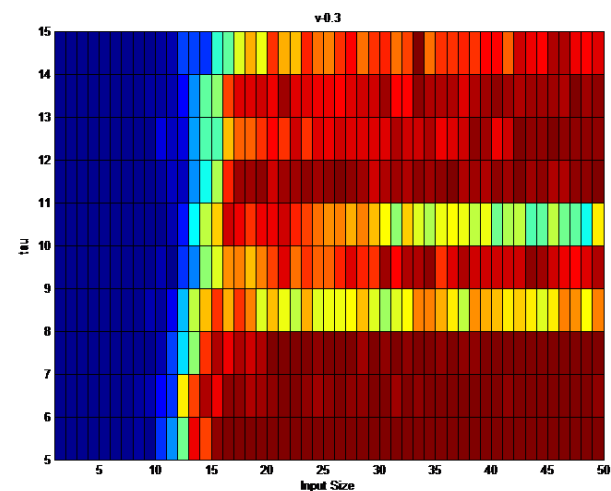
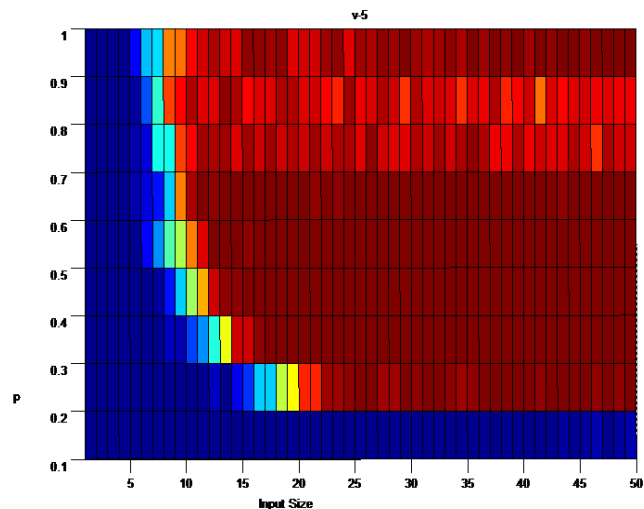
# Wave-Based Shape-Matching – Braids

## ➤ Synfire braids – *pattern mix and selective retrieval*

- ✓ statistics of selective retrieval depending on input size (in sequence)



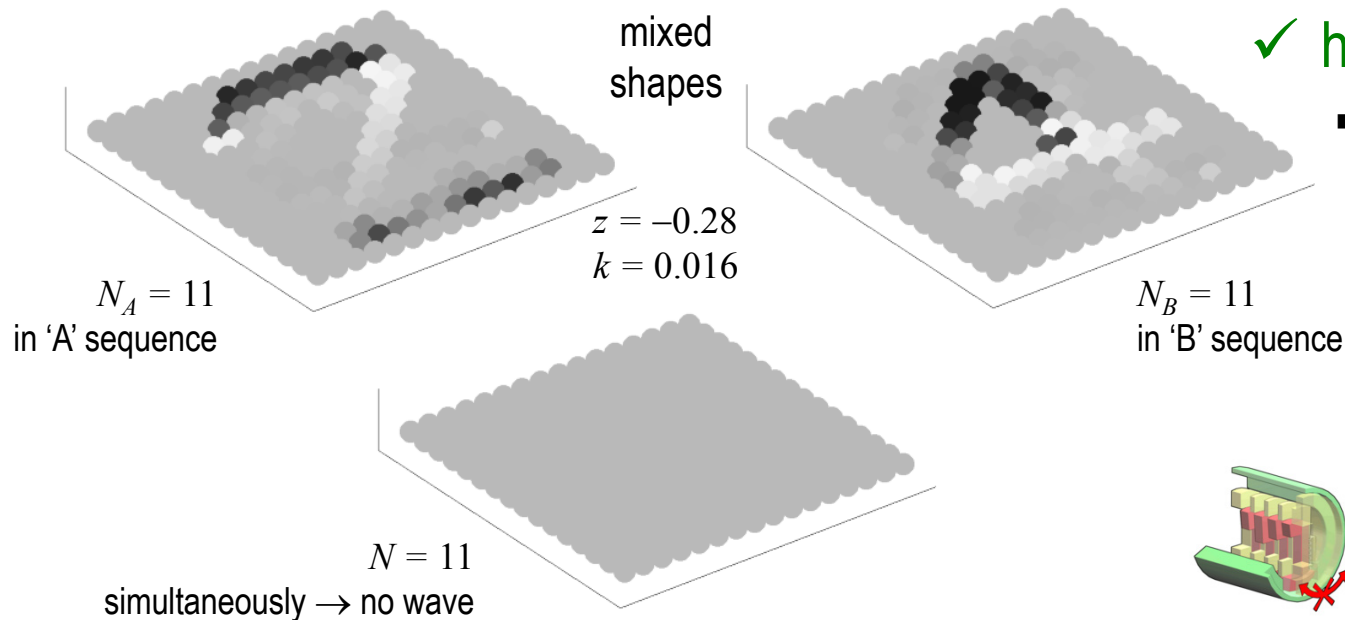
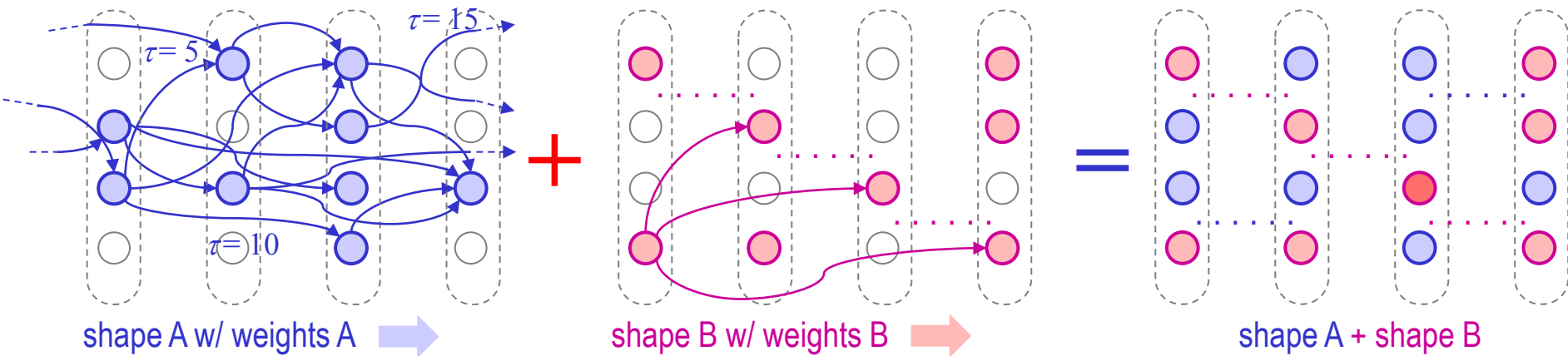
- ✓ statistics of selective retrieval depending on input size and  $p$  or  $\tau$



# 3. Wave-Based Shape-Matching – Braids

## ➤ Synfire braids – *shape mix and selective retrieval*

✓ same layout, different shape



✓ high stimulus specificity

- to generate a wave, a synfire braid needs a minimum of  $N$  neurons stimulated in a *sequence* ("sub-STP") compatible with the delays



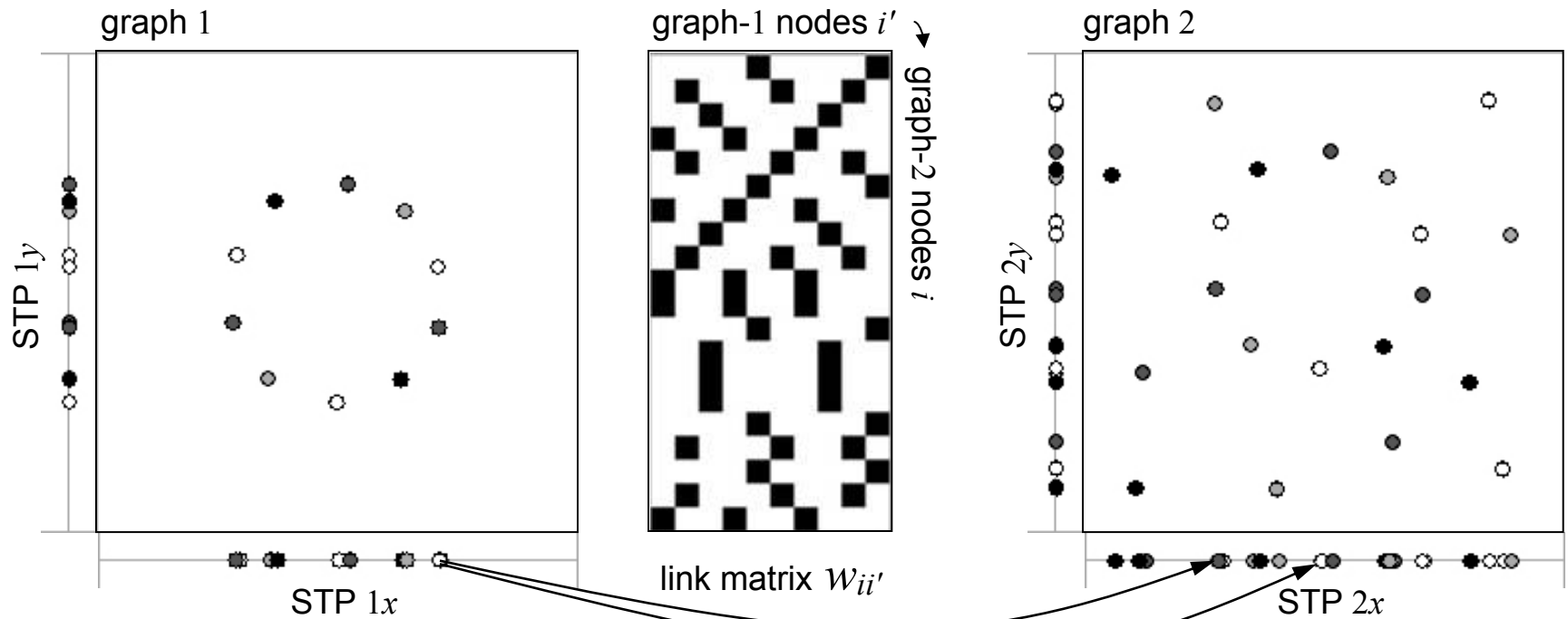
# 3. Wave-Based Shape-Matching – Braids

## ➤ Synfire braids – *wave-matching*

- ✓ graph-matching implemented as dynamical link matching between two pairs of STPs

$$\begin{cases} \frac{du_i}{dt} = c(u_i - \frac{u_i^3}{3} + v_i + z) + \eta + K_i \\ \frac{dv_i}{dt} = \frac{1}{c}(a - u_i - bv_i) + \eta + W_i \end{cases}$$

$$W_i = \sum w_{ii'}(u_{i'} - u_i)$$



# 3. Wave-Based Shape-Matching – Braids

## ➤ Synfire braids – *wave-matching*

- ✓ additional coupling term:  $W_i^{Xx}(t) = \sum_{\substack{j=1 \\ u_{i'}^x(t) < 0}}^N w_{ii'}(t) (u_{i'}^x(t) - u_i^X(t))$
- ✓ where  $w_{ii'}$  varies according to

1. Hebbian-type synaptic plasticity based on temporal correlations

$$\Delta w_{ii'}(t) = \alpha \left( -w_{ii'}(t) + w_0 f(s_{ii'}^{Xx}(0)) \right) \quad \text{with}$$

$$s_{ii'}^{Xx}(0) = \langle u_i^X(t') u_{i'}^x(t') \rangle_{t-T_s}^t \quad \text{and} \quad f(s) = (1 + e^{-\lambda(s-s_0)})^{-1}$$

2. competition: renormalize efferent links

$$w_{ii'} \rightarrow w_{ii'} / \sum_j w_{ji'}$$

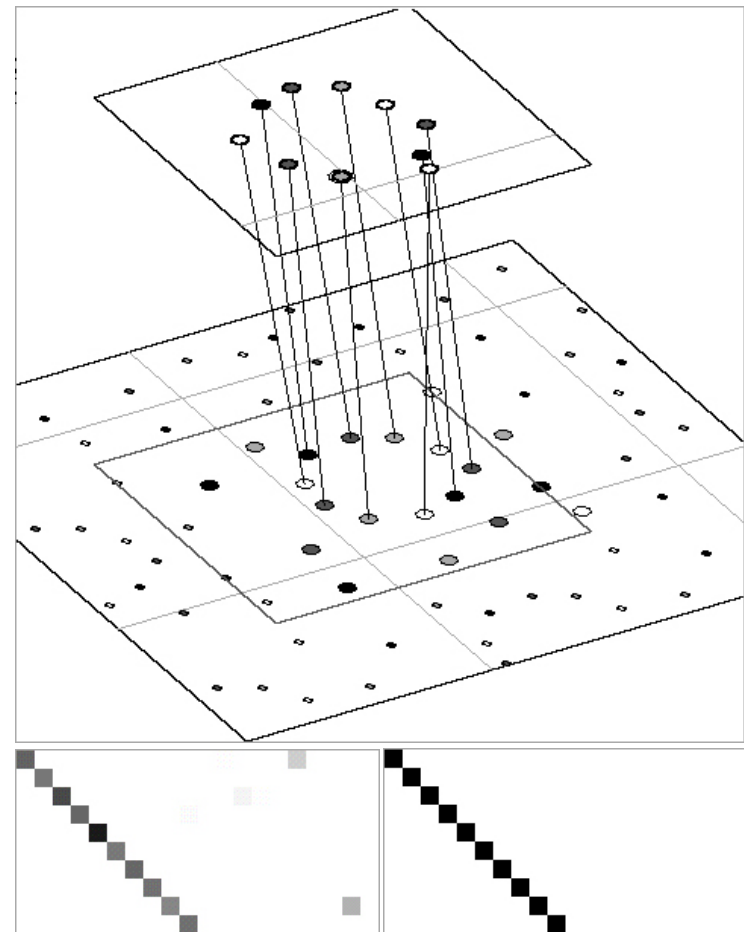
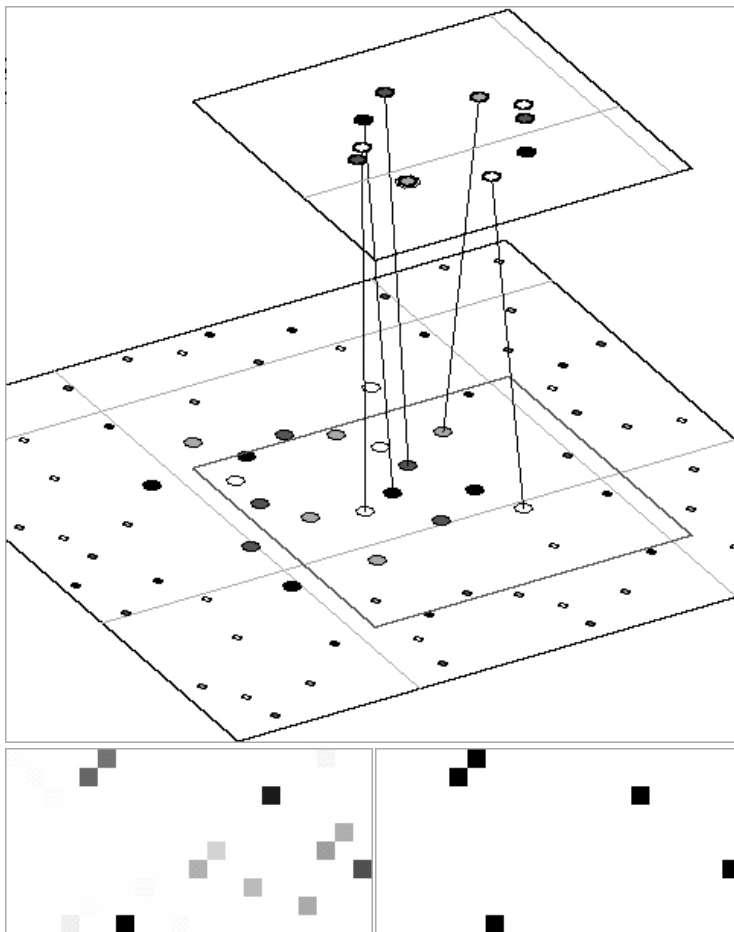
3. label-matching constraint



## ➤ Synfire braids – *2D wave-matching*

- ✓ Hebbian rule in 2D: 
$$\Delta w_{ii'}(t) = \alpha \left( -w_{ii'}(t) + w_0 f \left( \sqrt{s_{ii'}^{Xx}(0) s_{ii'}^{Yy}(0)} \right) \right)$$
  

$$s_{ii'}^{Xx}(0) = \langle u_i^X(t') u_{i'}^x(t') \rangle_{t-T_s}^t \quad f(s) = (1 + e^{-\lambda(s-s_0)})^{-1}$$





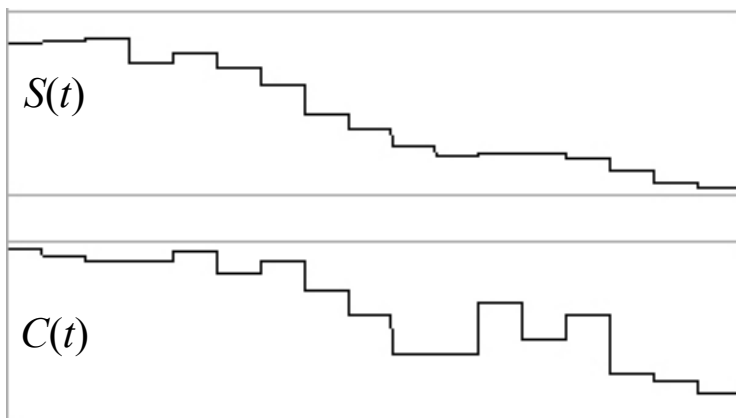
# 3. Wave-Based Shape-Matching – Braids

## ➤ Synfire braids – *2D wave-matching*

- ✓ to drive the system to the best match (global minimum), internal coupling  $k$  in graph-2 layer is regularly lowered and increased again
  - if match is weak, this will perturb STP 2 and undo matching links
  - if match is strong, this will not perturb STP 2 because it will be sustained by matching links → **resonance** between links and STPs

global “correlation” order parameter  $S$ :

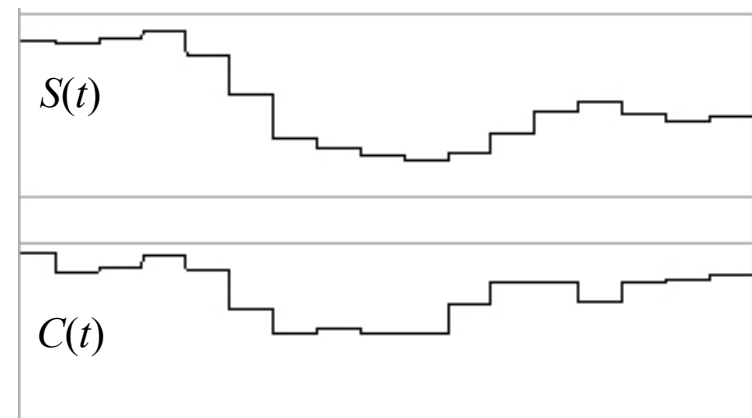
$$S(t) = \frac{1}{N(N-1)} \sum_{i \neq j} \langle u_i(t') u_j(t' - \tau_{ij}) \rangle_{t-T_s}^t$$



weak (mis)match → undone by uncoupling

global “synchronicity” order parameter  $C$ :

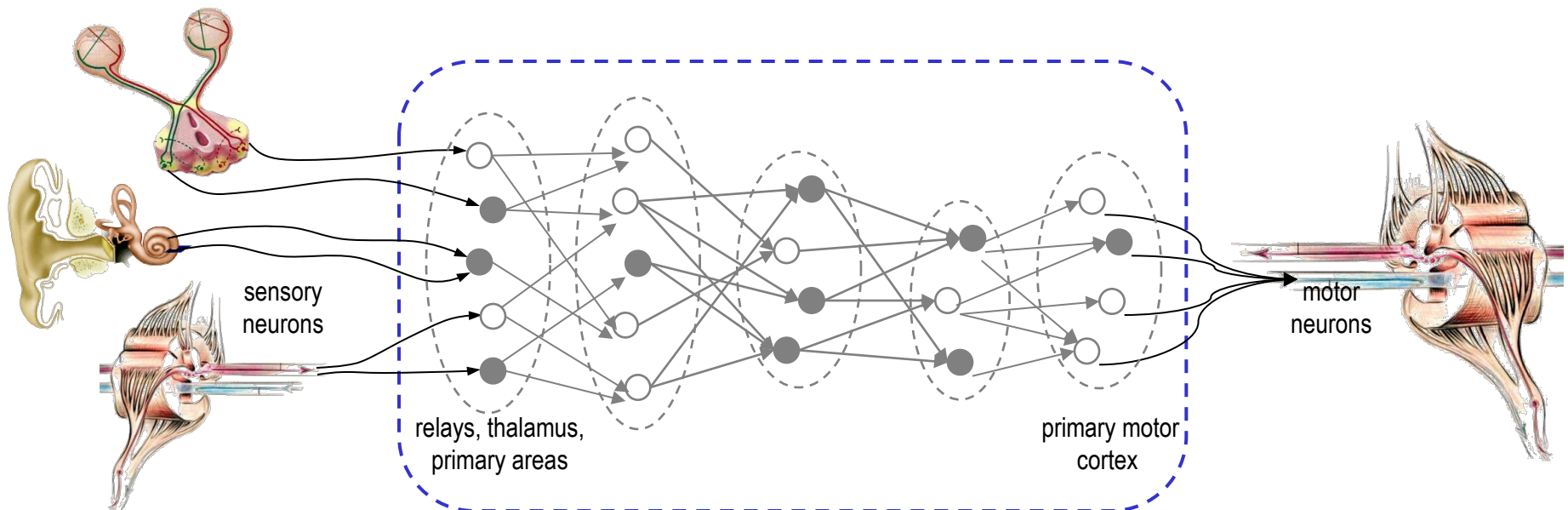
$$C(t) = \frac{1}{N(N-1)} \sum_{i \neq j} \cos \left( \frac{2\pi}{T} (t_i(t) - t_j(t) - \tau_{ij}) \right)$$



strong match → resistant to uncoupling

## ➤ The naive engineering paradigm: “signal processing”

- ✓ **feed-forward** structure – activity literally “moves” from one corner to another, from the input (problem) to the output (solution)
- ✓ **activation** paradigm – neural layers are initially silent and are literally “activated” by potentials transmitted from external stimuli
- ✓ **coarse-grain** scale – a few units in a few layers are already capable of performing complex “functions”

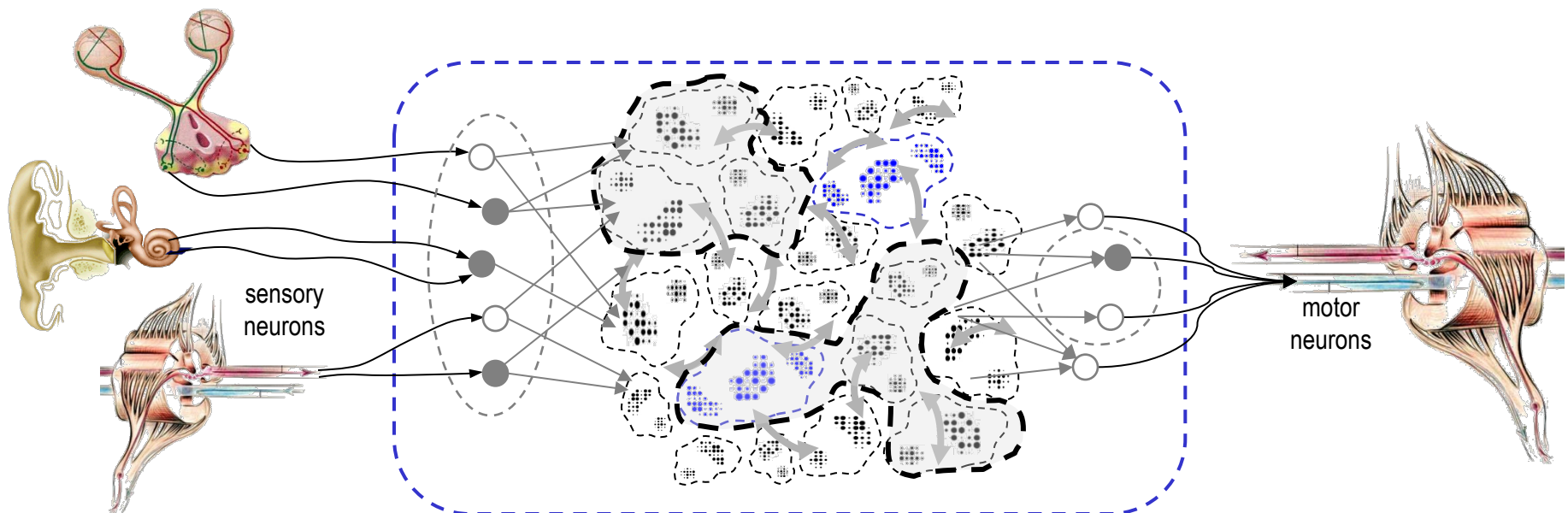


*It is not because the brain is an intricate network of microscopic causal transmissions (neurons activating or inhibiting other neurons) that the appropriate description at the mesoscopic functional level should be “signal / information processing”.*

*This denotes a confusion of levels: mesoscopic dynamics is emergent, i.e., it creates mesoscopic objects that obey mesoscopic laws of interaction and assembly, qualitatively different from microscopic signal transmission*

## ➤ The emergent dynamical paradigm: excitable media

- ✓ **recurrent** structure – activity can “flow” everywhere on a fast time scale, continuously forming new patterns; output is in the patterns
- ✓ **perturbation** paradigm – dynamical assemblies are already active and only “influenced” by external stimuli and by each other
- ✓ **fine-grain** scale – myriads of neurons form quasi-continuous media supporting structured pattern formation at multiple scales



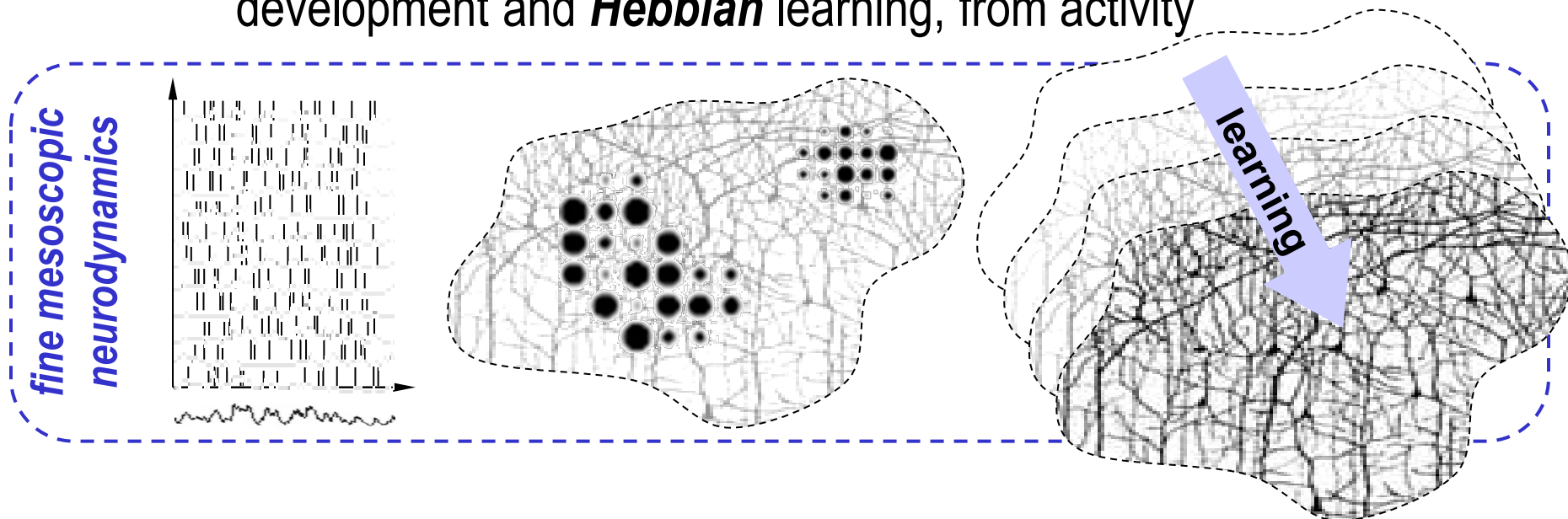
## 5. Toward Emergent Neurodynamics

- **Tenet 1: mesoscopic neural pattern formation is of a fine spatiotemporal nature**
- **Tenet 2: mesoscopic STPs are individuated entities that are**
  - a) endogenously produced by the neuronal substrate,
  - b) exogenously evoked & perturbed under the influence of stimuli,
  - c) interactively binding to each other in competitive or cooperative ways.

# 5. Toward Emergent Neurodynamics

## a) Mesoscopic patterns are endogenously produced

- ✓ given a certain connectivity pattern, cell assemblies exhibit various possible **dynamical regimes**, modes, patterns of ongoing activity
- ✓ the underlying connectivity is itself the product of **epigenetic** development and **Hebbian** learning, from activity



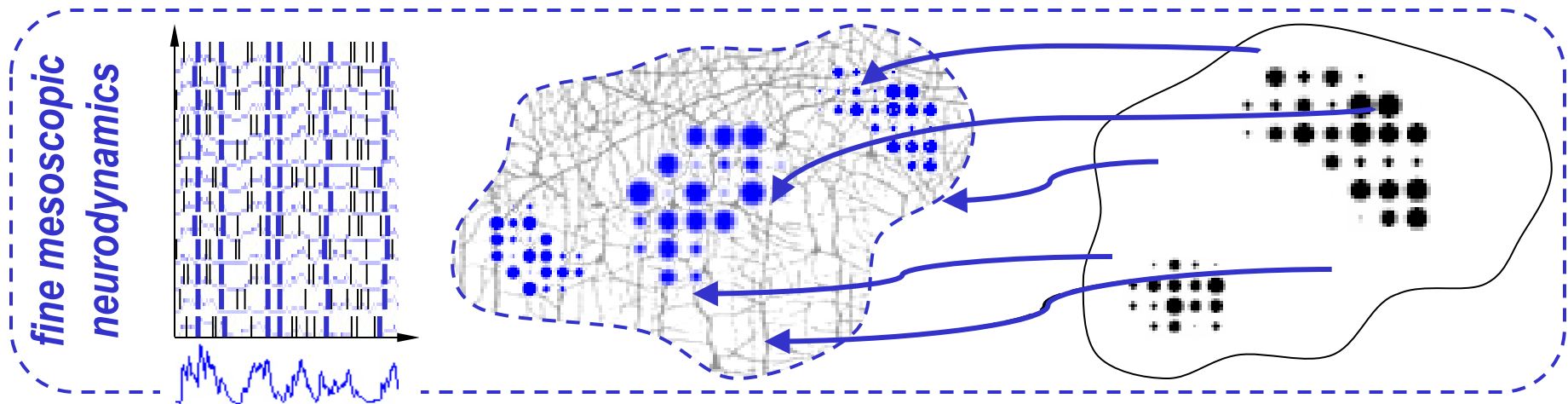
→ *the identity, specificity or stimulus-selectiveness of a mesoscopic entity is largely determined by its internal pattern of connections*



# 5. Toward Emergent Neurodynamics

## b) Mesoscopic patterns are exogenously influenced

- ✓ external stimuli (via other patterns) may **evoke & influence** the pre-existing dynamical patterns of a mesoscopic assembly
- ✓ it is an indirect, **perturbation** mechanism; not a direct, activation mechanism

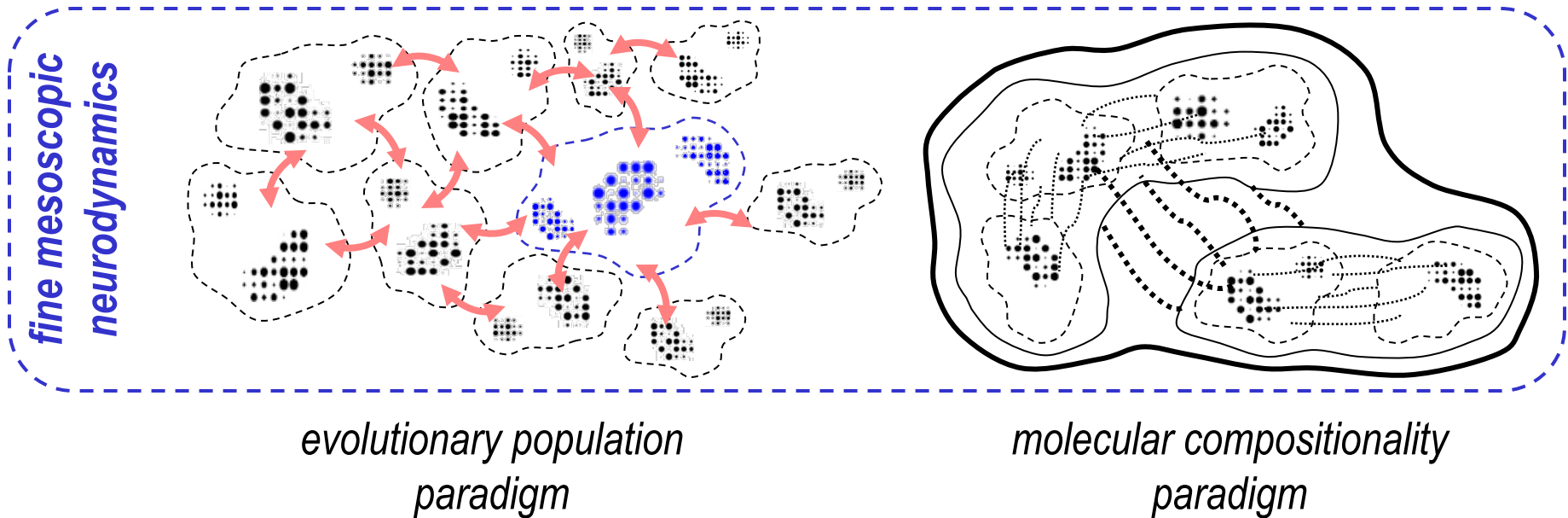


- ✓ mesoscopic entities may have stimulus-specific **recognition or “representation”** abilities, without being “templates” or “attractors” (no resemblance to stimulus)

# 5. Toward Emergent Neurodynamics

## c) Mesoscopic patterns interact with each other

- ✓ populations of mesoscopic entities can **compete & differentiate** from each other to create specialized recognition units
- ✓ and/or they can **bind** to each other to create composed objects, via some form of temporal coherency (sync, fast plasticity, etc.)



# ACKNOWLEDGMENTS



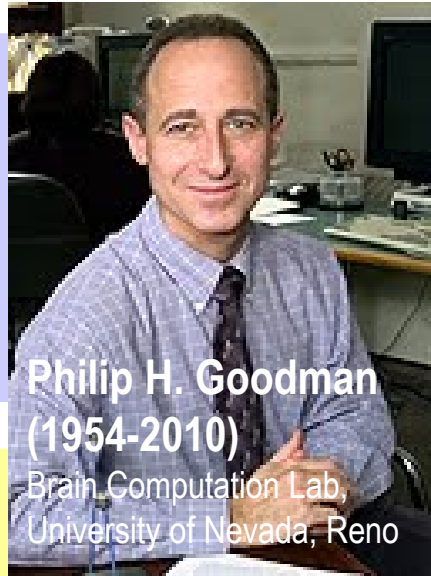
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